

Introduction to Julia Programming

Per Rutquist

Julia

- Currently at 0.6
- 0.7 \approx 1.0

Why
Julia?

My new favourite
programming language

My previous favourite languages

- C
- Java
- Matlab
- Python

Advantages of Julia

- Interactive
- Fast
- ...

Interactive languages

Matlab, Python...

- Immediate
- Readable
- Productive

Fast languages

Assembly, C, C++, ...

- Copy-paste
- Templating

Best of both worlds?

Python script calling
fast C-routines

Best of both worlds!

Julia script calling
fast Julia-routines

Julia functions run
at the speed of C

Example

$$f(x) = 2x + 1$$

Just-in-time compilation

Julia



LLVM IR



Machine code

Type inference

```
julia> f(x) = 2x + 1
```

```
julia> f(1)
```

```
3
```

```
julia> f(1.0)
```

```
3.0
```

Type inference

...at compile time

```
julia> @code_typed f(1)
CodeInfo(:(begin
    return (Base.add_int)((Base.mul_int)(2,
end))=>Int64

julia> @code_typed f(1.0)
CodeInfo(:(begin
    return (Base.add_float)((Base.mul_float)
end))=>Float64
```

```
@code_llvm f(1)
```

```
define i64 @julia_f_60708(i64) #0 !dbg !5 {  
top:  
    %1 = shl i64 %0, 1  
    %2 = or i64 %1, 1  
    ret i64 %2  
}
```



```
@code_native f(1)
```

```
    .section          __TEXT,__text,regular,pu  
Filename: REPL[1]  
    pushq    %rbp  
    movq    %rsp, %rbp  
Source line: 1  
    leaq    1(%rdi,%rdi), %rax  
    popq    %rbp  
    retq  
    nopl    (%rax,%rax)
```

```
@code_llvm f(1.0)
```

```
define double @julia_f_60729(double) #0 !dbg !5  
top:  
    %1 = fmul double %0, 2.000000e+00  
    %2 = fadd double %1, 1.000000e+00  
    ret double %2  
}
```

```
@code_native f(1.0)
```

```
        .section          __TEXT,__text,regular,pu  
Filename: REPL[1]  
        pushq    %rbp  
        movq     %rsp, %rbp  
Source line: 1  
        vaddsd   %xmm0, %xmm0, %xmm0  
        movabsq  $4808378128, %rax          ## imm =  
        vaddsd   (%rax), %xmm0, %xmm0  
        popq     %rbp  
        retq  
        nopl     (%rax,%rax)
```

Julia **scripts** are slow.

Write
functions

Advantages of Julia

- Interactive
- Fast
- Multiple dispatch
- ...

Multiple dispatch

```
f(x, y) = 2x + y  
f(x::String, y) = "Hello!"  
f(x, y::String) = "Julia!"  
f(x::String, y::String) = "Hello, Julia!"
```

Advantages of Julia

- Interactive
- Fast
- Multiple dispatch
- **Metaprogramming**

Metaprogramming

- `eval`, interpolation
- Macros
- Generated functions

Advantages of Julia

- Interactive
- Fast
- Multiple dispatch
- Metaprogramming
- Packages

Julia Packages

- Lots
- Good
- Written in Julia!

- Interactive
- Fast
- Multiple dispatch
- Metaprogramming
- Packages
- **Lots more**

Discussion!

- Questions?
- Interactive session?