

# Flight Control Laboratory (FCL) Coding Guidelines

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# Why should I care?

Your only goal:

*Produce code efficiently* over the *whole* lifetime of your project

⇒ Work as little as possible, as thorough as necessary

Potential benefits:

Reduce maintenance cost (may it be financial or your mental health)

# How do I do that?

- 1 Refactoring tools (auto-formater, auto-indentation,...)
- 2 Documentation (Doxygen, in-line code, external docs)
- 3 You

# 1. Refactoring

*"Restructuring code without changing its external behaviour"*

- Many tools nowadays come with your IDE of choice (auto-indentation etc.)
- Documentation tools (Doxygen, in-line code, external docs)

```
/**  
 * ... text ...  
 */
```

```
## Documentation for a method.  
# @param self The object pointer.
```

- Auto-formater (clang-format, autopep8, ...)
- Consistent naming of files, classes, methods, variables (e.g. Camel Case)

## 2. Documentation

- Header Comments: Explain how to use this piece of code
- Inline Comments: Explain how this code works

### Resources:

- [https://google.github.io/styleguide/cppguide.html#Comment\\_Style](https://google.github.io/styleguide/cppguide.html#Comment_Style)

### 3. You!

No robot can replace a good coder (... yet)

- Clean Code Development, e.g:
  - Don't repeat yourself
  - Beware of optimization
  - Single responsibility principle
- Design Patterns, e.g.
  - Builder
  - Singleton

Resources:

<https://sopra.informatik.uni-freiburg.de/soprawiki/CleanCode>

<https://google.github.io/styleguide/cppguide.html>

[https://en.wikipedia.org/wiki/Software\\_design\\_pattern](https://en.wikipedia.org/wiki/Software_design_pattern)

# How do I start?

The good (bad?) thing is, it's up to you:

- Practice
- Read other people's code
- Work in teams