

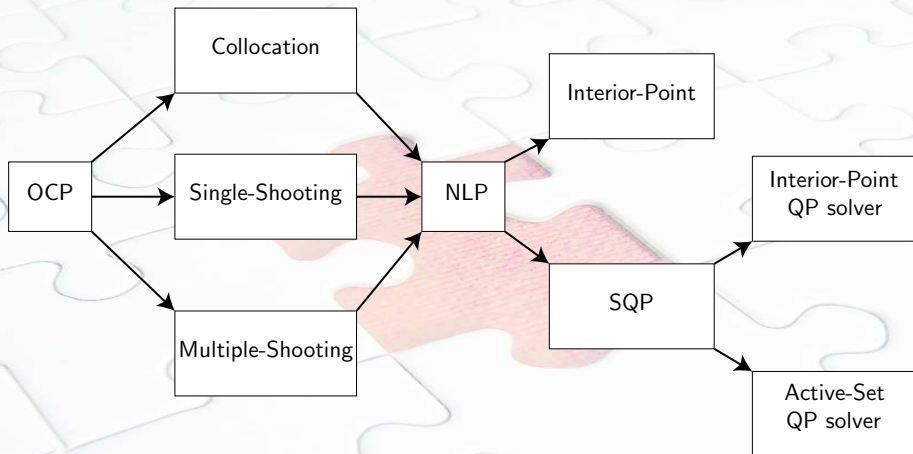
Numerical Optimal Control with DAEs

Lecture 7: Shooting Methods

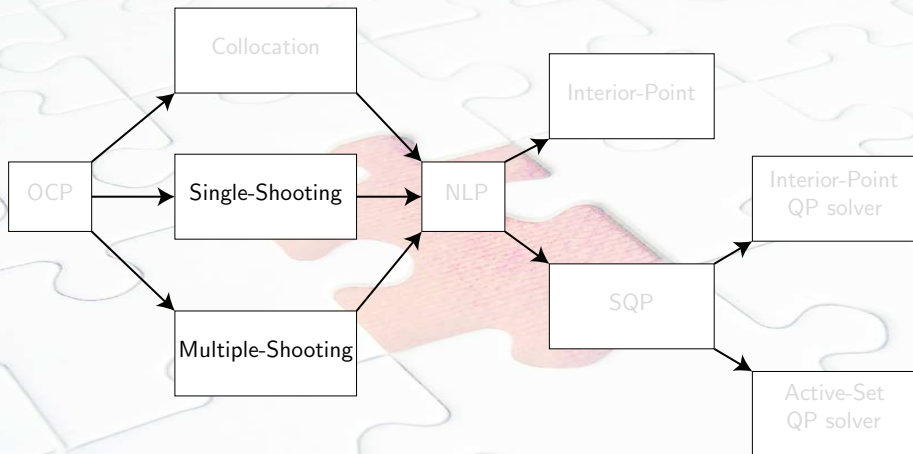
Sébastien Gros

AWESCO PhD course

Survival map of Direct Optimal Control



Survival map of Direct Optimal Control



One way of going from OCP to NLP

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from Multiple-Shooting

Outline

1 Single-Shooting

2 Multiple-Shooting

3 NLP from Multiple-Shooting

Discretization - Single-Shooting

Problem:

$$\begin{aligned} \min \quad & \phi(\mathbf{x}(.), \mathbf{u}(.)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \end{aligned}$$

First discretize...

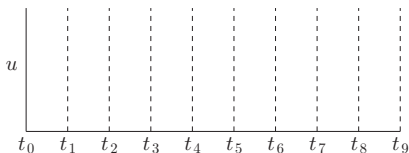
...then optimize:

Discretization - Single-Shooting

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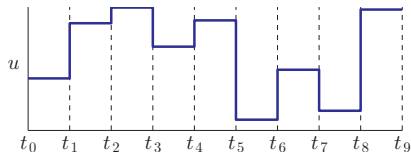


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Discretization - Single-Shooting

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First discretize...

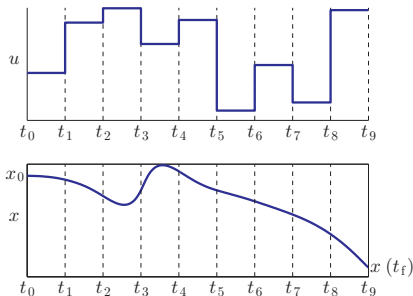
- Usually zero-order hold
$$\mathbf{u}(t \in [t_k, t_{k+1}]) = \mathbf{u}_k$$
over a time grid $t_0, \dots, t_{N-1}$

...then optimize:

Discretization - Single-Shooting

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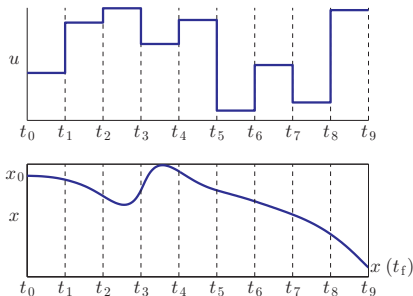
- See $\mathbf{x}(\cdot)$ as a *function* $\mathbf{f}$ of $\mathbf{w} = \{\mathbf{u}_0, \dots, \mathbf{u}_{N-1}\}$, $\mathbf{x}_0$ and t :
 $\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t) : \mathbf{w}, \mathbf{x}_0, t \mapsto \mathbf{x}(t)$

...then optimize:

Discretization - Single-Shooting

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given by:

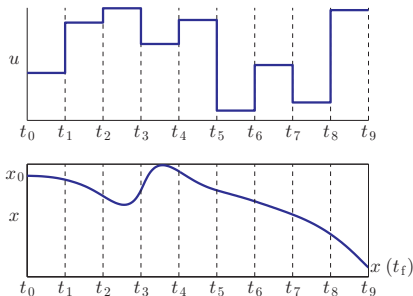
$$\begin{aligned} \frac{\partial}{\partial t} \mathbf{f}(\mathbf{w}, \mathbf{x}_0, t) &= \mathbf{F}(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t), \mathbf{u}_k), \\ \mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_0) &= \mathbf{x}_0 \end{aligned}$$

...then optimize:

Discretization - Single-Shooting

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$$\begin{aligned} \min \quad & \phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{x}(t_0) = \mathbf{x}_0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \end{aligned}$$



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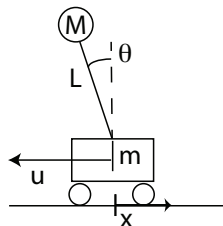
...then optimize:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \phi(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, \cdot), \mathbf{w}) \\ \text{s.t.} \quad & \mathbf{h}(\mathbf{f}(\mathbf{w}, \mathbf{x}_0, t_k), \mathbf{w}_k) \leq 0 \end{aligned}$$

Single Shooting - Example: swing-up of a pendulum

OCP

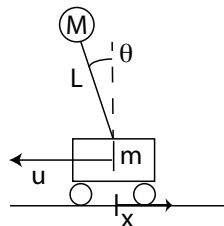
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, u_k), \quad \forall t \in [t_k, t_{k+1}] \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(t_f) = 0 \end{aligned}$$



Single Shooting - Example: swing-up of a pendulum

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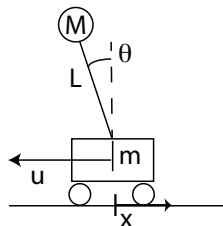


Integrator function provides $\mathbf{x}(t) = \mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}(0), t)$

Single Shooting - Example: swing-up of a pendulum

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An integrator is a function in the most rigorous sense of the term. E.g.

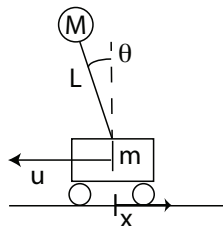
$$\frac{\partial \mathbf{f}}{\partial \mathbf{u}_k}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}(0), t)$$

is well defined and computable

Single Shooting - Example: swing-up of a pendulum

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NLP from single shooting

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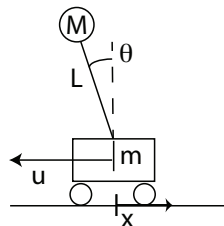
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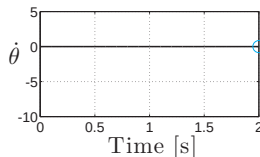
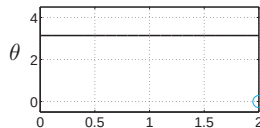
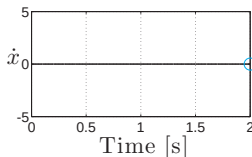
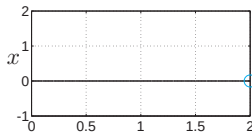
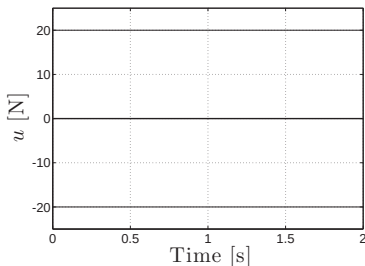
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & f(u_0, \dots, u_{N-1}, \mathbf{x}(0), t_f) = 0 \end{aligned}$$



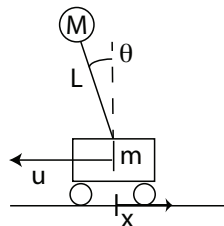
SQP Iter: 0



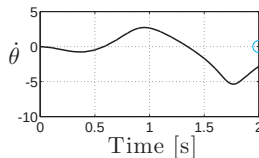
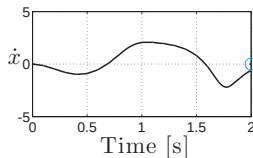
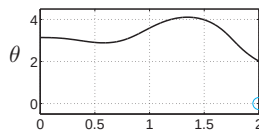
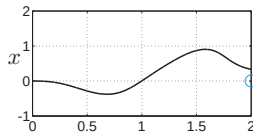
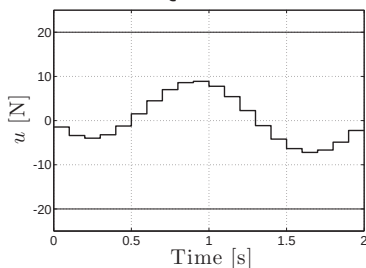
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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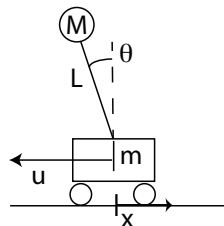
SQP Iter: 1



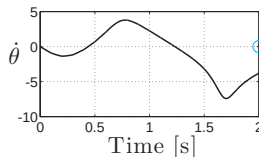
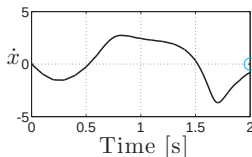
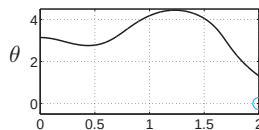
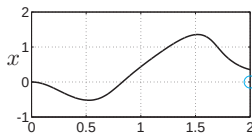
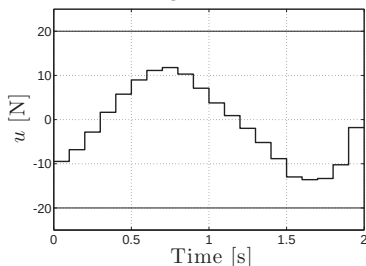
Single Shooting - Example: swing-up of a pendulum

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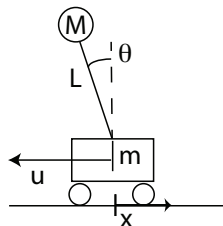
SQP Iter: 2



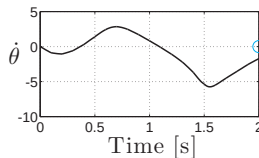
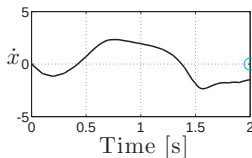
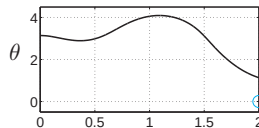
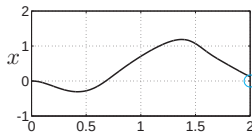
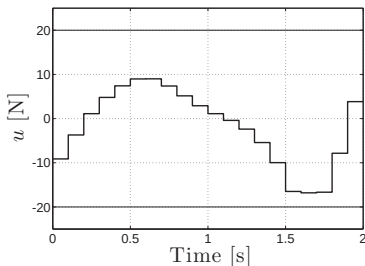
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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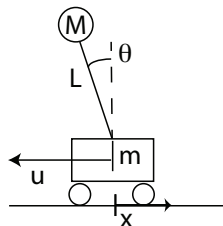
SQP Iter: 3



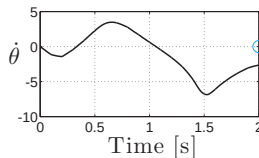
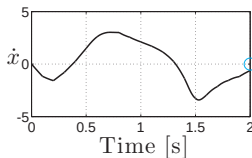
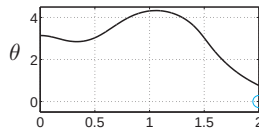
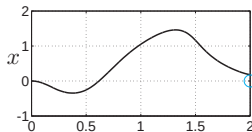
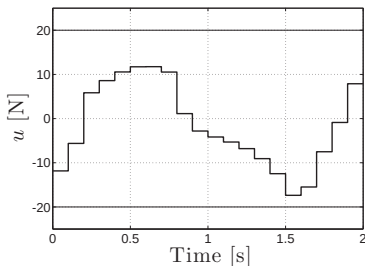
Single Shooting - Example: swing-up of a pendulum

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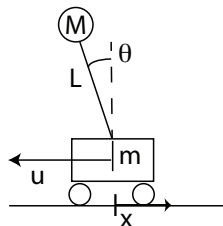
SQP Iter: 4



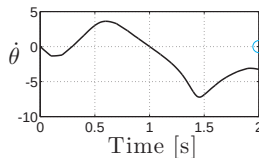
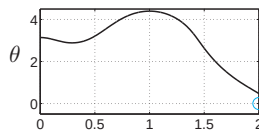
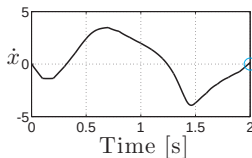
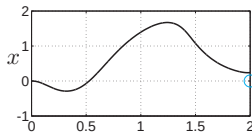
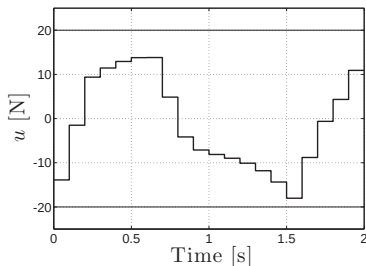
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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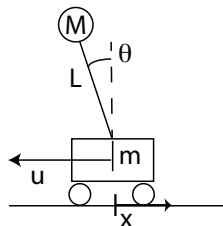
SQP Iter: 5



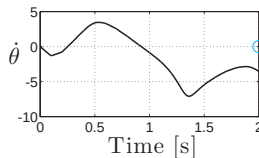
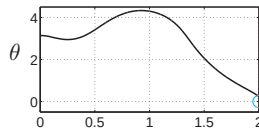
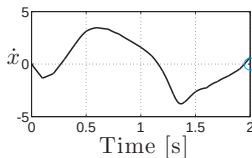
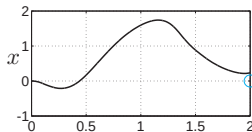
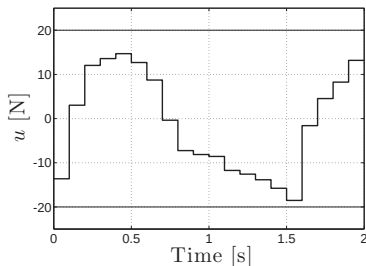
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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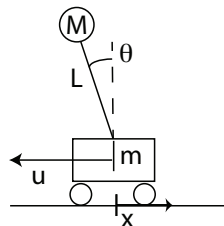
SQP Iter: 6



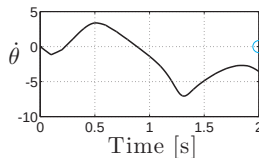
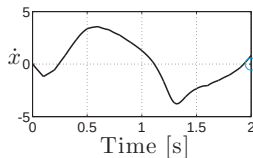
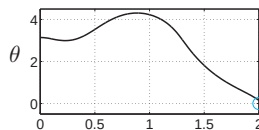
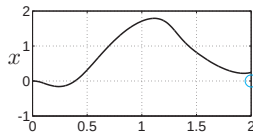
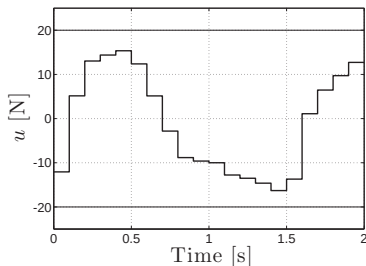
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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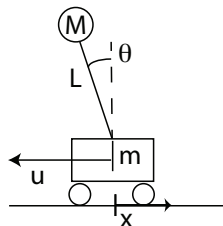
SQP Iter: 7



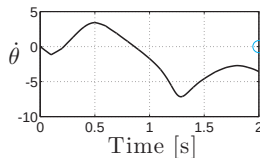
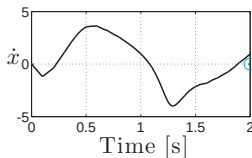
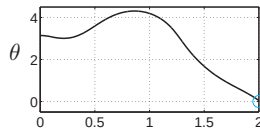
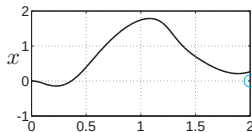
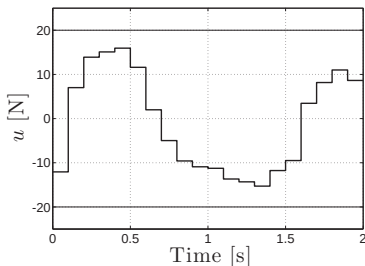
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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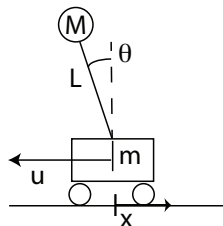
SQP Iter: 8



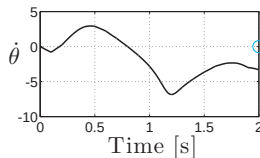
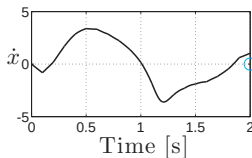
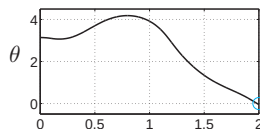
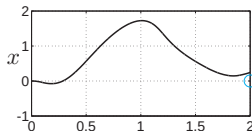
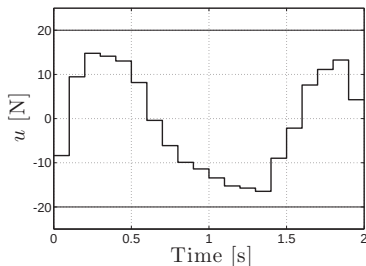
Single Shooting - Example: swing-up of a pendulum

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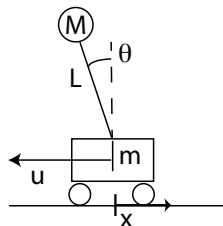
SQP Iter: 9



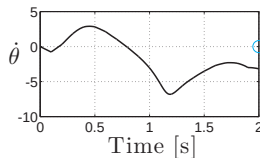
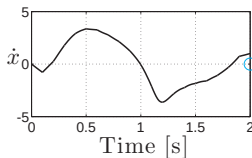
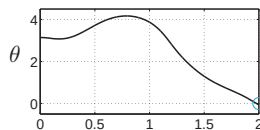
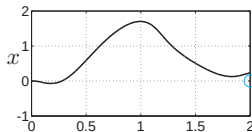
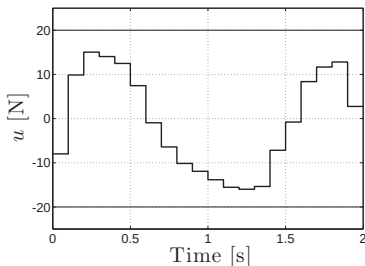
Single Shooting - Example: swing-up of a pendulum

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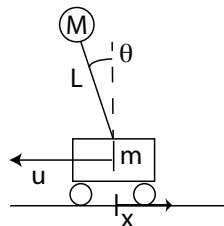
SQP Iter: 10



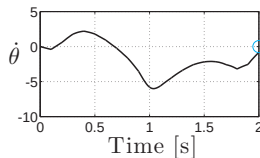
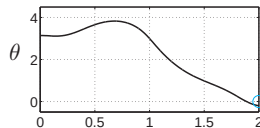
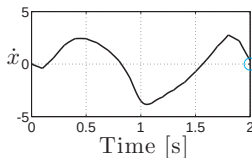
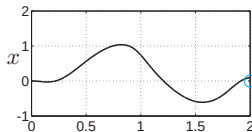
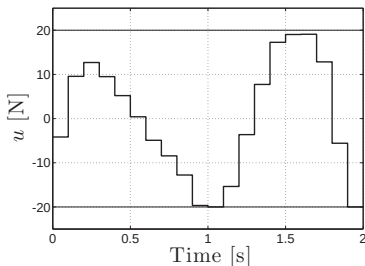
Single Shooting - Example: swing-up of a pendulum

NLP from single shooting

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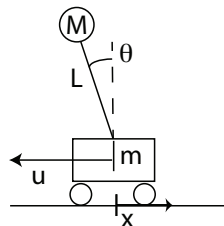
SQP Iter: 16



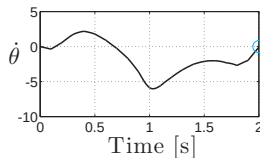
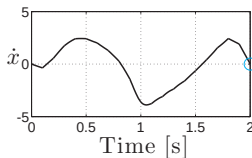
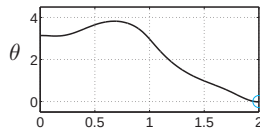
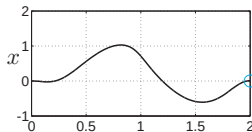
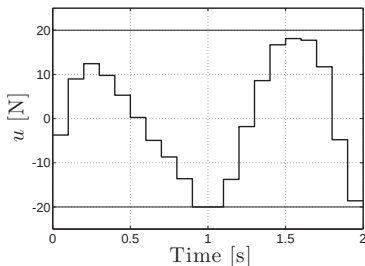
Single Shooting - Example: swing-up of a pendulum

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SQP Iter: 17



Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function $\mathbf{f}$

$$\mathbf{f}(\mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t) : \quad \mathbf{u}_0, \dots, \mathbf{u}_{N-1}, \mathbf{x}_0, t \quad \longmapsto \quad \mathbf{x}(t)$$

tends to become highly nonlinear for large t .

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Example

$$\dot{x} = 10(y - x)$$

$$\dot{y} = x(u - z) - y$$

$$\dot{z} = xy - 3z$$

$$\text{State: } \mathbf{x}(\cdot) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\text{Input: } u(\cdot)$$

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Example

States as a function of u (constant) at time t , for a fixed $\mathbf{x}_0$

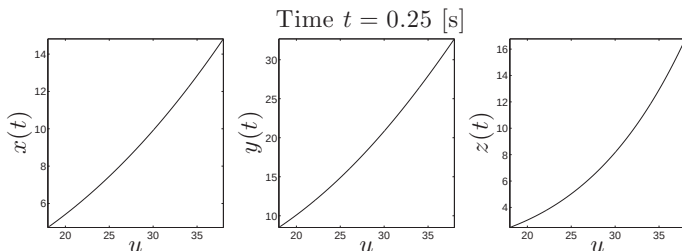
$$\dot{x} = 10(y - x)$$

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Single-Shooting - Propagating continuous dynamics

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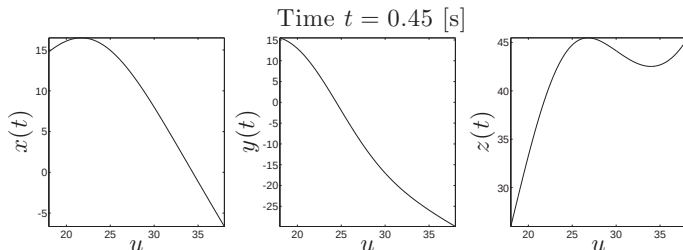
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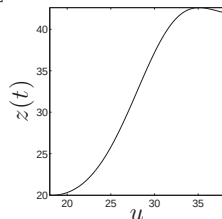
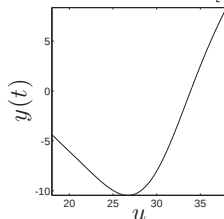
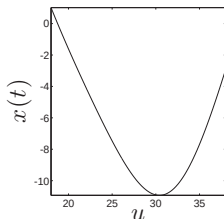
$$\dot{y} = x(u - z) - y$$

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Time $t = 0.65$ [s]



Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function f

$$f(u_0, \dots, u_{N-1}, x_0, t) : u_0, \dots, u_{N-1}, x_0, t \mapsto x(t)$$

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Example

States as a function of u (constant) at time t , for a fixed x_0

$$\dot{x} = 10(y - x)$$

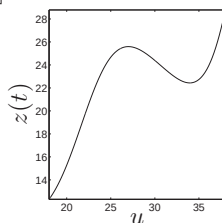
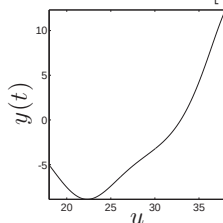
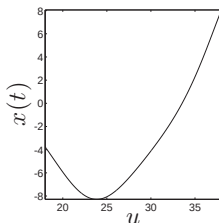
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Time $t = 0.85$ [s]



Single-Shooting - Propagating continuous dynamics

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Example

States as a function of u (constant) at time t , for a fixed $\mathbf{x}_0$

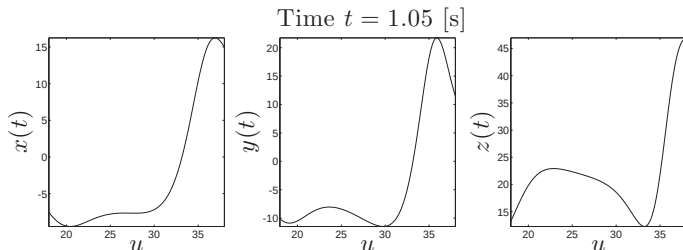
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Single-Shooting - Propagating continuous dynamics

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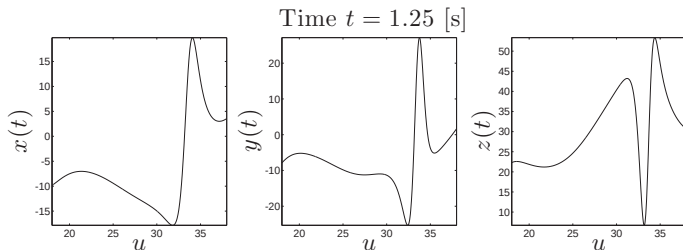
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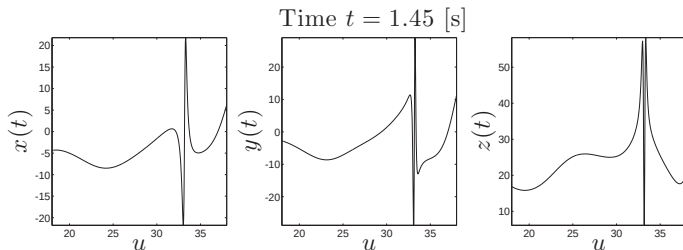
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Single-Shooting - Propagating continuous dynamics

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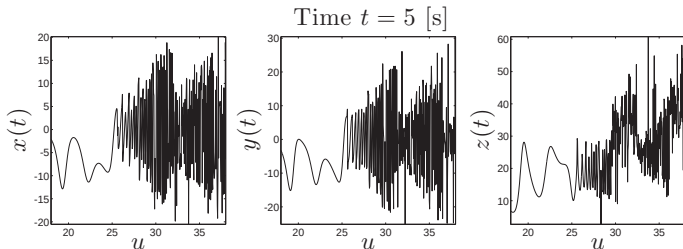
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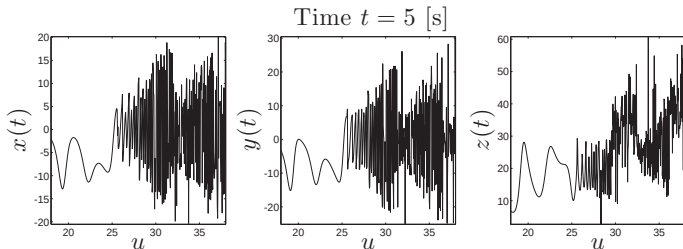
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$$\text{Input: } u(\cdot)$$



What's this crazy system btw ???

Single-Shooting - Propagating continuous dynamics

Nonlinearity propagation: integrator function f

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tends to become highly nonlinear for large t .

Example

Lorentz attractor ($u = 28$) stable but chaotic

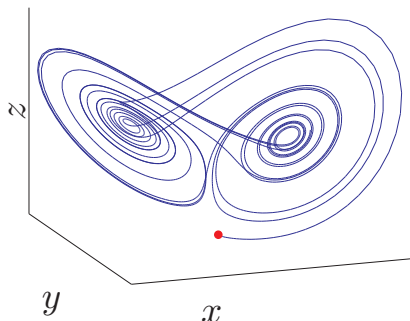
$$\dot{x} = 10(y - x)$$

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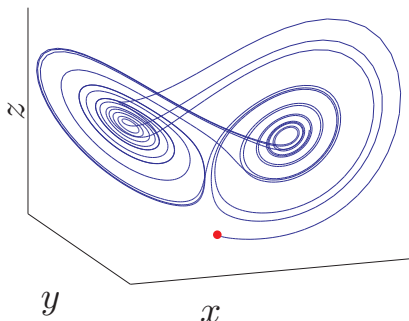
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$$\dot{z} = xy - 3z$$

$$\text{State: } x(.) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\text{Input: } u(.)$$

In optimal control,
don't simulate a
nonlinear/unstable
system over a *long*
time horizon



Nonlinearity of the integrator function - A bit of formalism...

Consider the dynamics $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x})$ and the corresponding **integrator function** $\mathbf{f}(\mathbf{x}, t)$ that maps the initial conditions $\mathbf{x} \in \mathbb{R}^n$ onto a trajectory $\mathbf{x}(t) \in \mathbb{R}^n$, i.e.

$$\mathbf{f}(\mathbf{x}, t) : \mathbf{x}, t \mapsto \mathbf{x}(t)$$

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$$\mathbf{f}(\mathbf{x}, t) : \mathbf{x}, t \mapsto \mathbf{x}(t)$$

Remarks:

- Here we omit the input, but $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x})$ is still general. Indeed, one can always rewrite $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u})$ as:

$$\mathbf{z} = \begin{bmatrix} \mathbf{x} \\ \mathbf{u} \end{bmatrix}, \quad \dot{\mathbf{z}} = \begin{bmatrix} \mathbf{F}(\mathbf{z}) \\ 0 \end{bmatrix}$$

then the control input is "hidden" in the initial conditions for $\mathbf{z}$.

Nonlinearity of the integrator function - A bit of formalism...

Consider the dynamics $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x})$ and the corresponding **integrator function** $\mathbf{f}(\mathbf{x}, t)$ that maps the initial conditions $\mathbf{x} \in \mathbb{R}^n$ onto a trajectory $\mathbf{x}(t) \in \mathbb{R}^n$, i.e.

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- How to measure the nonlinearity of $\mathbf{f}(\mathbf{x}, t)$ in $\mathbf{x}$? What about:

$$\left\| \frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} - \frac{\partial \mathbf{f}(\mathbf{y}, t)}{\partial \mathbf{y}} \right\| \leq L \|\mathbf{x} - \mathbf{y}\|$$

If $\mathbf{f}(\mathbf{x}, t)$ is affine in $\mathbf{x}$, i.e. $\mathbf{f}(\mathbf{x}, t) = A(t)\mathbf{x} + \mathbf{b}(t)$, then $L = 0$... If L large, then $\mathbf{f}(\mathbf{x}, t)$ is very nonlinear...

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Assume:

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Then the following holds:

- **Bounded divergence** of the solutions: $\|\mathbf{f}(\mathbf{x}, t) - \mathbf{f}(\mathbf{y}, t)\| \leq e^{L_0 t} \|\mathbf{x} - \mathbf{y}\|$

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- **Bounded nonlinearity:** $\left\| \frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} - \frac{\partial \mathbf{f}(\mathbf{y}, t)}{\partial \mathbf{y}} \right\| \leq \frac{L_1}{L_0} e^{\beta t} (e^{L_0 t} - 1) \|\mathbf{x} - \mathbf{y}\|$

Proof

Two useful mathematical tricks:

- The inequality

$$\frac{d}{dt} \|\mathbf{a}\| \leq \|\dot{\mathbf{a}}\|$$

holds on any vector space equipped with a differentiable norm $\|\cdot\|$ (e.g. 2-norm, Frobenius).

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then

$$\|\mathbf{a}(t)\| \leq \|\mathbf{a}(0)\| e^{\int_0^t \alpha(s) ds} + \int_0^t e^{\int_s^t \alpha(s) ds} \beta(s) ds$$

holds for all t .

Proof

Bounded divergence of solutions: let $e(x, y, t) = f(x, t) - f(y, t)$, then:

$$\|\dot{e}\| = \|F(f(x, t)) - F(f(y, t))\| \leq L_0 \|f(x, t) - f(y, t)\| = L_0 \|e\|$$

hence

$$\frac{d}{dt}\|e\| \leq L_0 \|e\|$$

Using $e(x, y, 0) = x - y$, **Gronwall Lemma** ensures that

$$\|e(x, y, t)\| \leq e^{L_0 t} \|x - y\|$$

i.e.:

$$\|f(x, t) - f(y, t)\| \leq e^{L_0 t} \|x - y\|$$

Proof

Let us write $\frac{\partial \mathbf{f}(\mathbf{x}, t)}{\partial \mathbf{x}} = \mathbf{A}(\mathbf{x}, t)$. Here we will use the fact that $\mathbf{A}(\mathbf{x}, t)$ is given by

$$\dot{\mathbf{A}}(\mathbf{x}, t) = \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \mathbf{A}(\mathbf{x}, t)$$

Bounded sensitivities: we use the Frobenius matrix norm and observe that

$$\frac{d}{dt} \|\mathbf{A}(\mathbf{x}, t)\| \leq \|\dot{\mathbf{A}}(\mathbf{x}, t)\| = \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \mathbf{A}(\mathbf{x}, t) \right\| \leq \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} \right\| \|\mathbf{A}(\mathbf{x}, t)\|$$

such that

$$\frac{d}{dt} \|\mathbf{A}(\mathbf{x}, t)\| \leq \beta \|\mathbf{A}(\mathbf{x}, t)\|$$

Using $\mathbf{A}(\mathbf{x}, 0) = \mathbf{I}$, the **Gronwall Lemma** then ensures that:

$$\|\mathbf{A}(\mathbf{x}, t)\| \leq e^{\beta t}$$

Proof

Bounded nonlinearity: let us write $E(\mathbf{x}, \mathbf{y}, t) = A(\mathbf{x}, t) - A(\mathbf{y}, t)$ then

$$\frac{d}{dt} \|E\| \leq \|\dot{E}\| = \left\| \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{x}, t))}{\partial \mathbf{x}} A(\mathbf{x}, t) - \frac{\partial \mathbf{F}(\mathbf{f}(\mathbf{y}, t))}{\partial \mathbf{y}} A(\mathbf{y}, t) \right\|$$

Let us use the short notation $\xi_{\cdot} = \frac{\partial \mathbf{F}(\mathbf{f}(\cdot, t))}{\partial \cdot}$. Then:

$$\begin{aligned} \|\dot{E}\| &= \|\xi_x (A(\mathbf{x}, t) - A(\mathbf{y}, t)) + (\xi_x - \xi_y) A(\mathbf{y}, t)\| \leq \\ &\|\xi_x\| \|A(\mathbf{x}, t) - A(\mathbf{y}, t)\| + \|\xi_x - \xi_y\| \|A(\mathbf{y}, t)\| \leq \beta \|E\| + \|\xi_x - \xi_y\| e^{\beta t} \end{aligned}$$

Then we observe that:

$$\|\xi_x - \xi_y\| \leq L_1 \|\mathbf{f}(\mathbf{x}, t) - \mathbf{f}(\mathbf{y}, t)\| \leq L_1 e^{L_0 t} \|\mathbf{x} - \mathbf{y}\|$$

We use $E(\mathbf{x}, \mathbf{y}, 0) = 0$ and the **Gronwall Lemma** to conclude that:

$$\begin{aligned} \|E(\mathbf{x}, \mathbf{y}, t)\| &\leq \int_0^t e^{\int_s^t \beta} L_1 \|\mathbf{x} - \mathbf{y}\| e^{(\beta + L_0)s} ds = \int_0^t e^{\beta(t-s)} L_1 \|\mathbf{x} - \mathbf{y}\| e^{(L_0 + \beta)s} ds = \\ &e^{\beta t} L_1 \|\mathbf{x} - \mathbf{y}\| \int_0^t e^{L_0 s} ds = \frac{L_1}{L_0} e^{\beta t} \|\mathbf{x} - \mathbf{y}\| e^{L_0 t} \Big|_0^t = \frac{L_1}{L_0} e^{\beta t} \|\mathbf{x} - \mathbf{y}\| (e^{L_0 t} - 1) \end{aligned}$$

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from Multiple-Shooting

Multiple-Shooting - Key idea

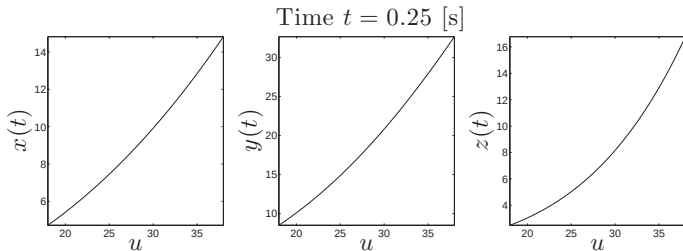
Example

States as a function of u at time t

$$\dot{x} = 10(y - x)$$

$$\dot{y} = x(u - z) - y$$

$$\dot{z} = xy - 3z$$



Multiple-Shooting - Key idea

Example

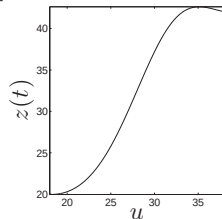
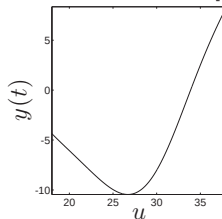
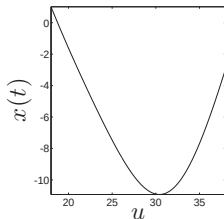
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Time $t = 0.65$ [s]



Multiple-Shooting - Key idea

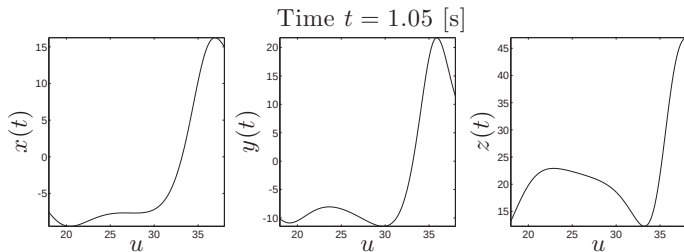
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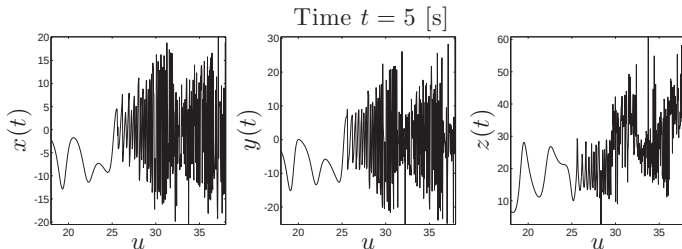
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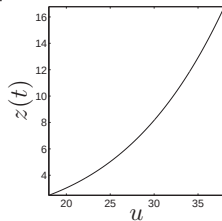
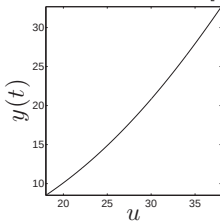
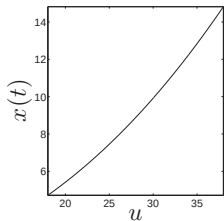
States as a function of u at time t

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Time $t = 0.25$ [s]



Multiple-Shooting - Key idea

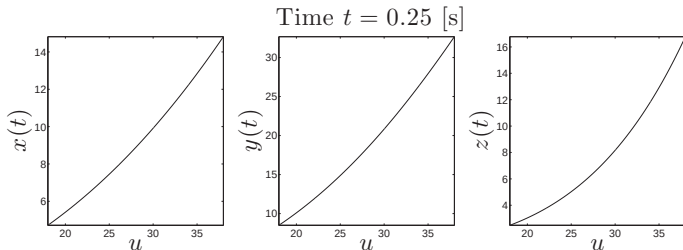
Example

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For any smooth dynamics $\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u})$ differentiable and Lipschitz continuous, with bounded & Lipschitz continuous sensitivities

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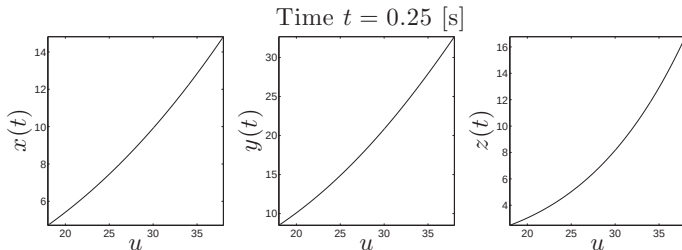
the integration function $\mathbf{f}(\mathbf{x}, \mathbf{u}, t)$ can be made "arbitrarily linear" by reducing the integration time t !!

Multiple-Shooting - Key idea

Example

States as a function of u at time t

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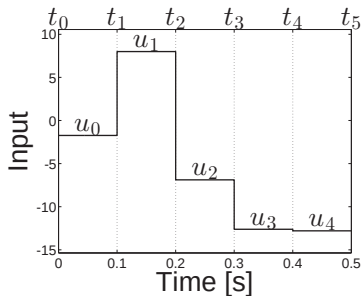
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the integration function $\mathbf{f}(\mathbf{x}, \mathbf{u}, t)$ can be made "arbitrarily linear" by reducing the integration time t !!

Multiple-shooting breaks down the system integration into short time intervals !!

Multiple-Shooting - key idea

Input ...

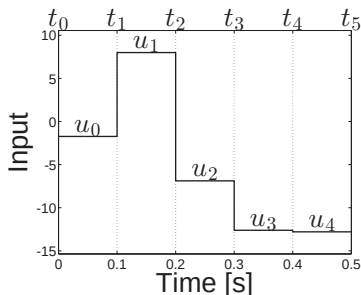


... discretised on the time grid

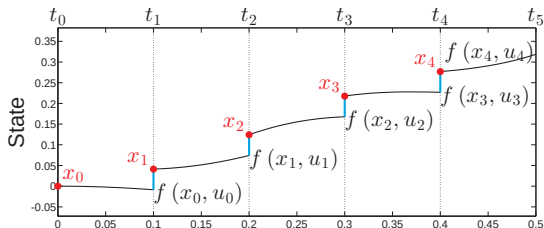
$$\{t_0, t_1, \dots, t_N\}$$

Multiple-Shooting - key idea

Input ...



State...



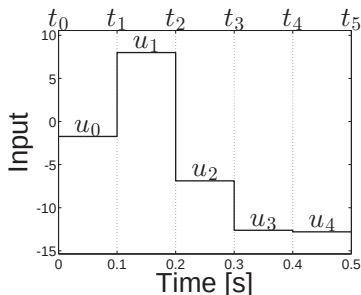
...integration on the time intervals $[t_k, t_{k+1}]$

... discretised on the time grid

$$\{t_0, t_1, \dots, t_N\}$$

Multiple-Shooting - key idea

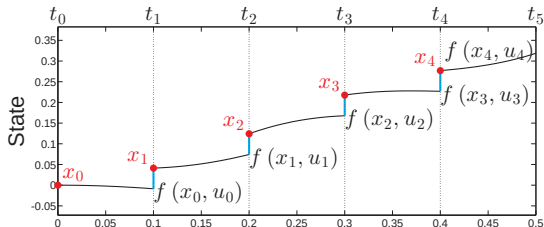
Input ...



... discretised on the time grid

$$\{t_0, t_1, \dots, t_N\}$$

State...

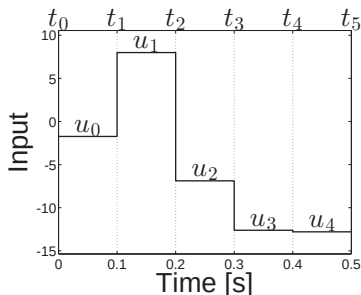


...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* x_k

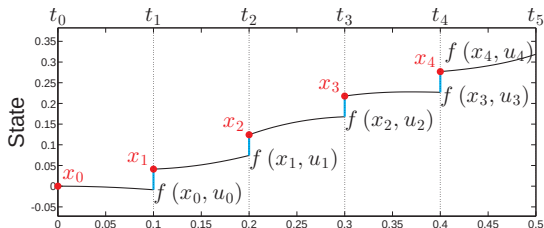
Multiple-Shooting - key idea

Input ...



... discretised on the time grid
 $\{t_0, t_1, \dots, t_N\}$

State...

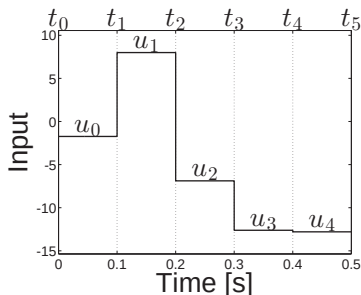


...integration on the time intervals $[t_k, t_{k+1}]$

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- function $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ moderately nonlinear

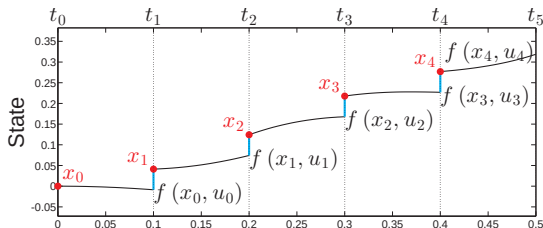
Multiple-Shooting - key idea

Input ...



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 $\{t_0, t_1, \dots, t_N\}$

State...



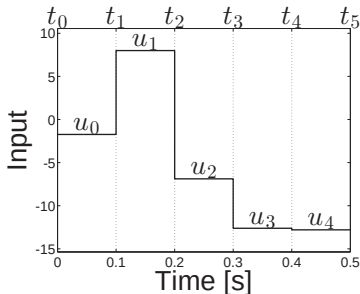
...integration on the time intervals $[t_k, t_{k+1}]$

- short integrations starting from *given* $\mathbf{x}_k$
- function $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ moderately nonlinear
- the trajectory is physically meaningful when the shooting gaps are closed, i.e.

$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0$$

Multiple-Shooting - key idea

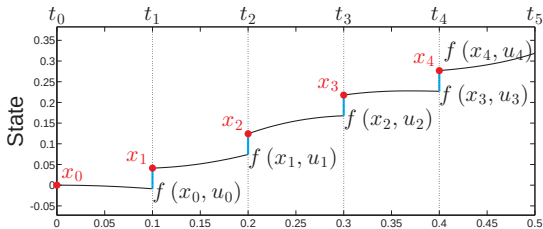
Input ...



... discretised on the time grid
 $\{t_0, t_1, \dots, t_N\}$

- The $\mathbf{x}_k$ will become decision variables in the NLP
- The shooting gaps will be constraints in the NLP

State...



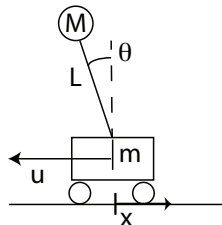
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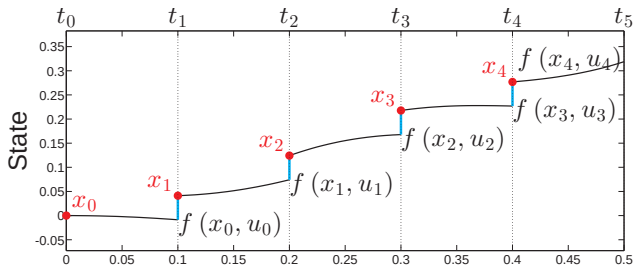
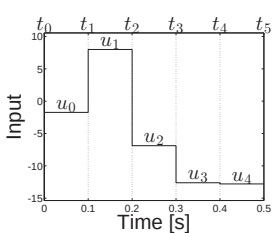
$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0$$

Multiple-shooting - Example

$$\begin{aligned} \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0 \end{aligned}$$

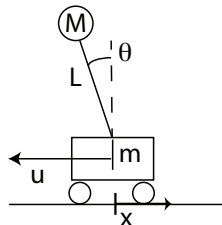


$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



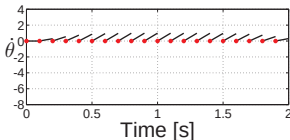
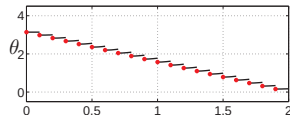
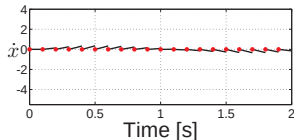
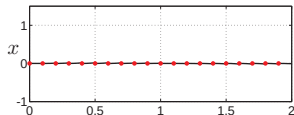
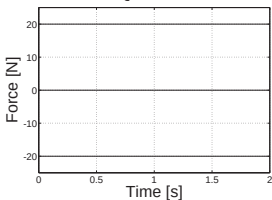
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$



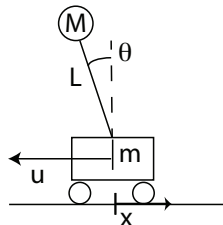
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 0



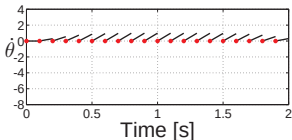
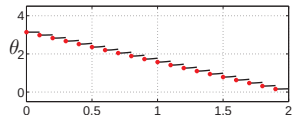
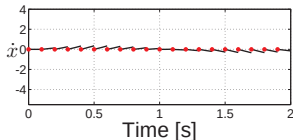
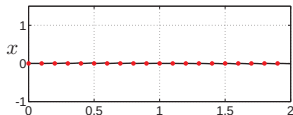
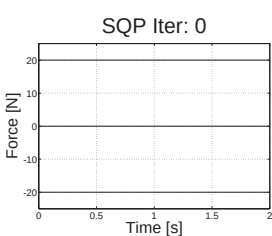
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$



$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

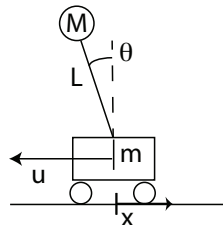
SQP Iter: 0



Note: one can provide a guess for the state trajectories in the form of the $\mathbf{x}_0, \dots, \mathbf{x}_N$!!

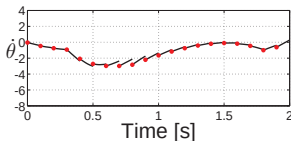
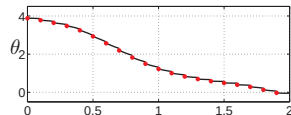
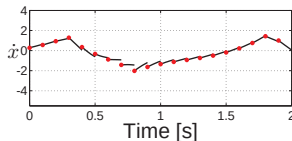
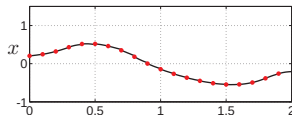
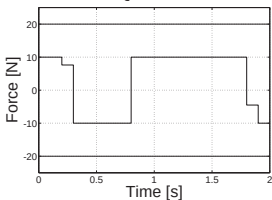
Multiple-shooting - Example

$$\begin{aligned} \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0 \end{aligned}$$



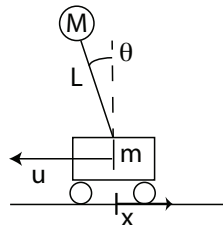
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 1



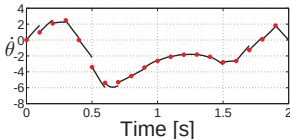
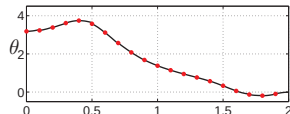
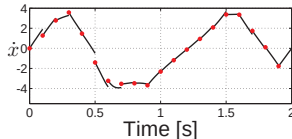
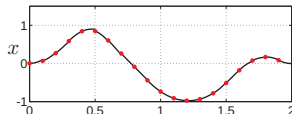
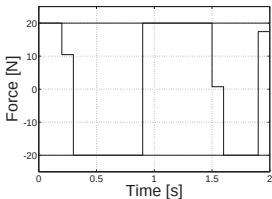
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$



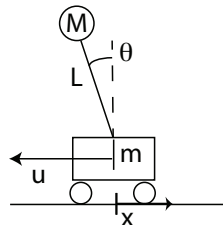
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 2

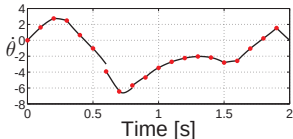
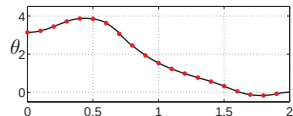
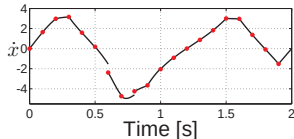
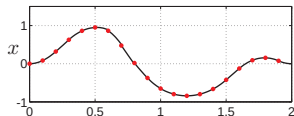
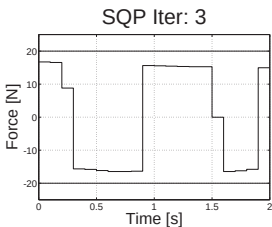


Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

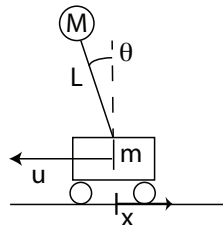


$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



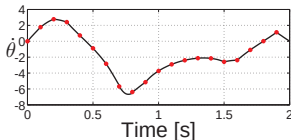
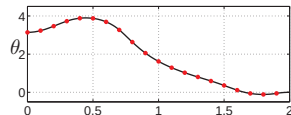
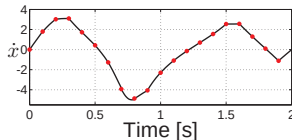
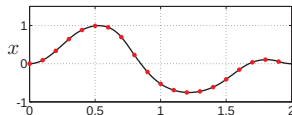
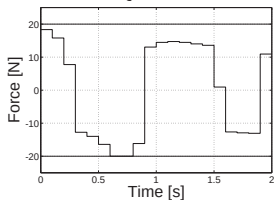
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$



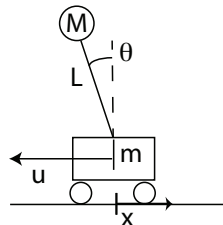
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 4

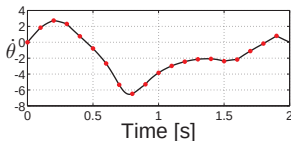
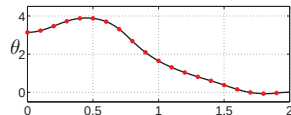
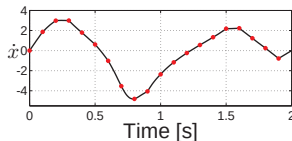
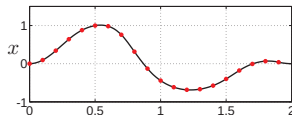
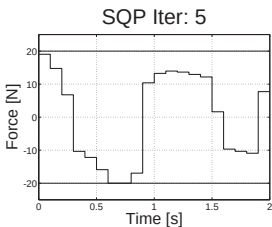


Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0
 \end{aligned}$$

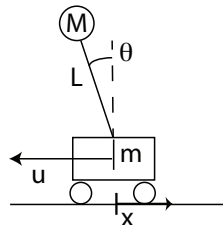


$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

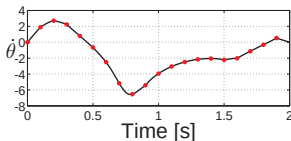
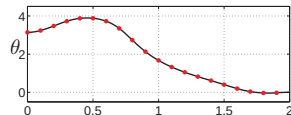
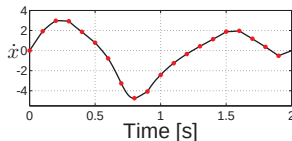
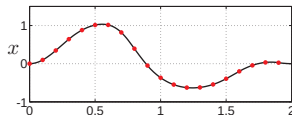
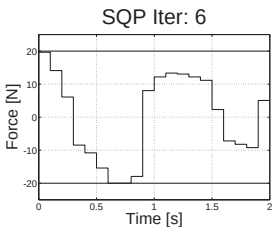


Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0
 \end{aligned}$$

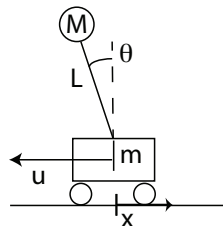


$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



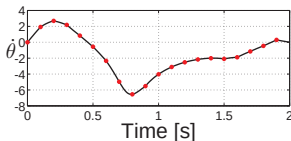
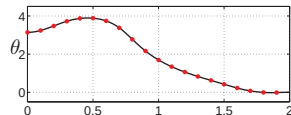
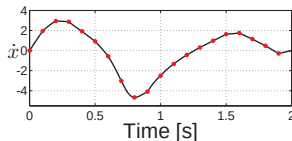
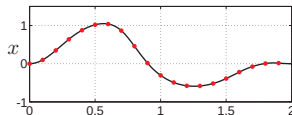
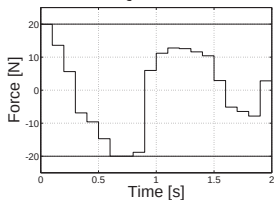
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0
 \end{aligned}$$



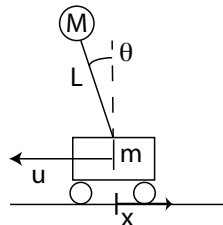
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 7

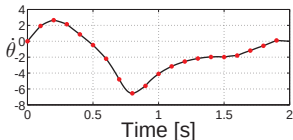
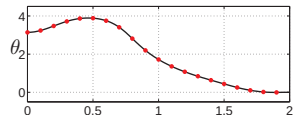
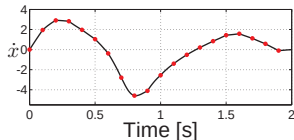
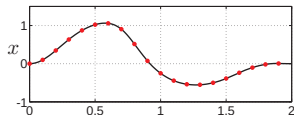
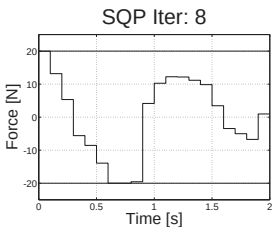


Multiple-shooting - Example

$$\begin{aligned}
 \min_{\mathbf{u}, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = \mathbf{0} \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = \mathbf{0}
 \end{aligned}$$

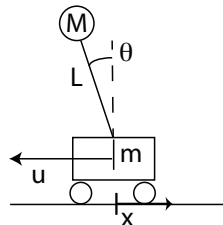


$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



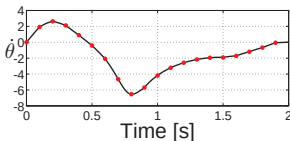
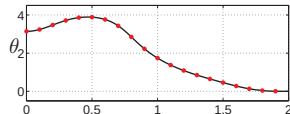
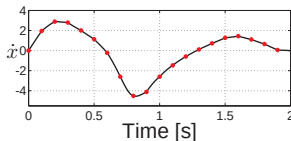
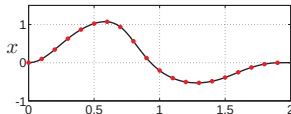
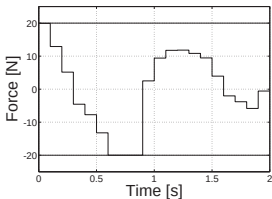
Multiple-shooting - Example

$$\begin{aligned}
 \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\
 \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\
 & -20 \leq u_k \leq 20 \\
 & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0
 \end{aligned}$$



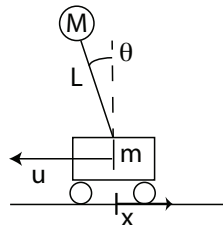
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$

SQP Iter: 9

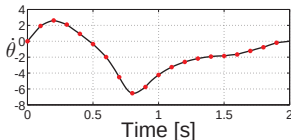
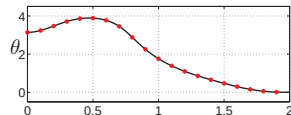
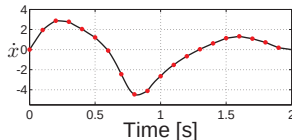
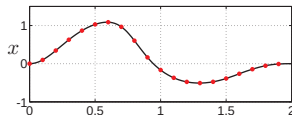
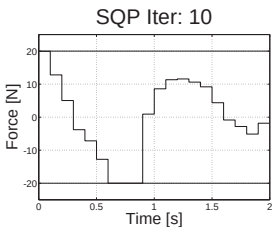


Multiple-shooting - Example

$$\begin{aligned} \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0 \end{aligned}$$



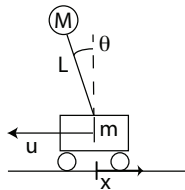
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics over the time interval $[t_k, t_{k+1}]$



Remember Single-shooting ?

An example

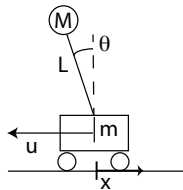
$$\begin{aligned} \min_u \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = f(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



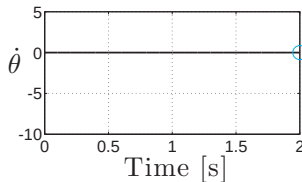
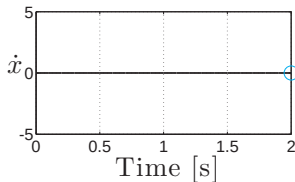
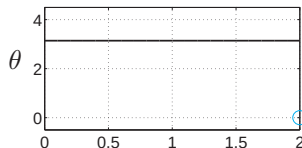
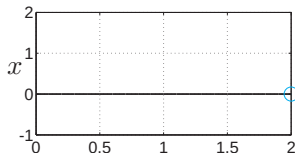
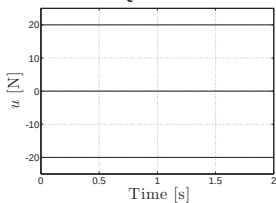
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = f(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



SQP Iter: 0



Remember Single-shooting ?

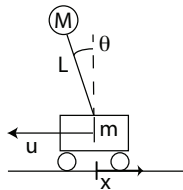
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

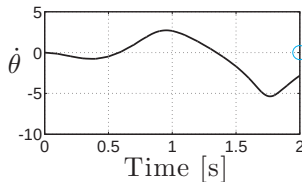
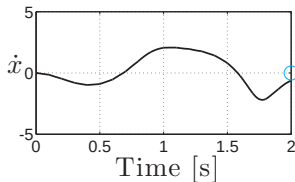
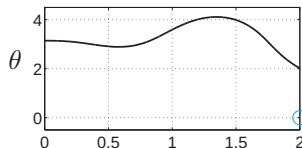
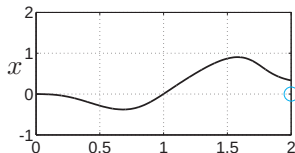
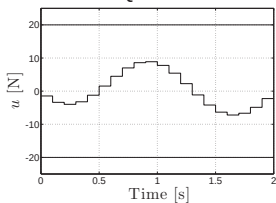
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 1



Remember Single-shooting ?

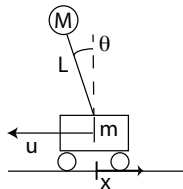
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

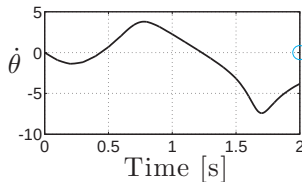
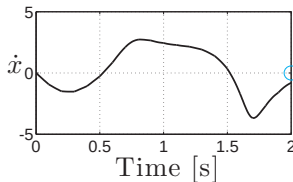
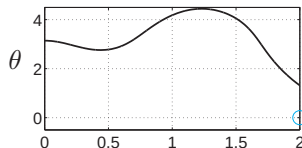
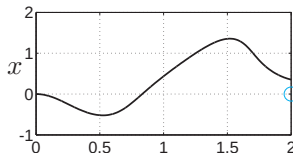
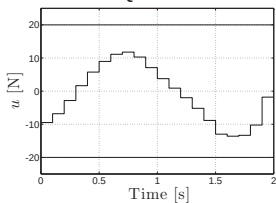
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 2



Remember Single-shooting ?

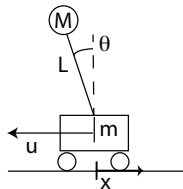
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

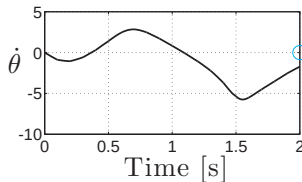
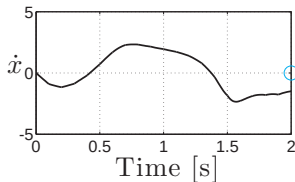
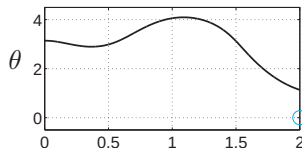
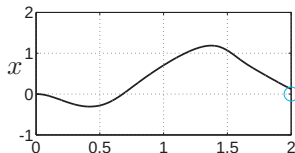
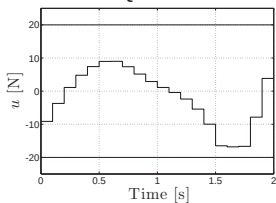
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



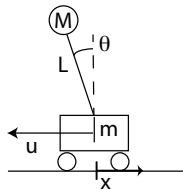
SQP Iter: 3



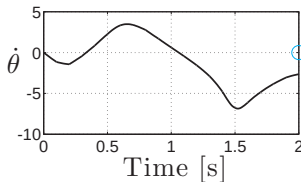
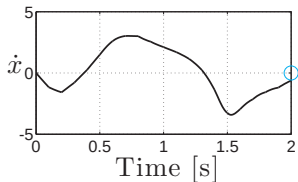
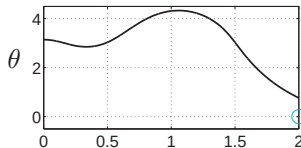
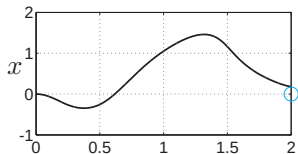
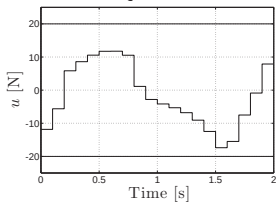
Remember Single-shooting ?

An example

$$\begin{aligned} \min_u \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u) \\ & -20 \leq u \leq 20 \\ & \mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0 \end{aligned}$$



SQP Iter: 4



Remember Single-shooting ?

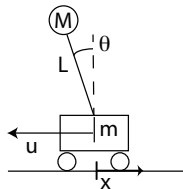
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

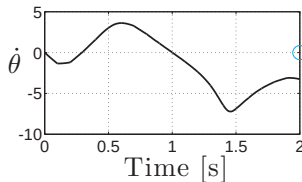
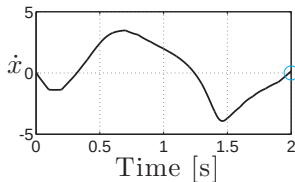
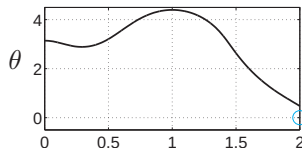
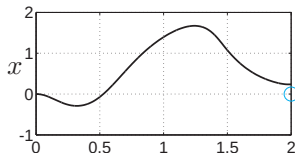
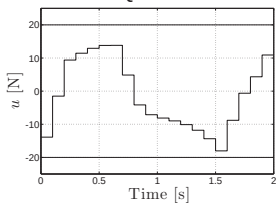
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 5



Remember Single-shooting ?

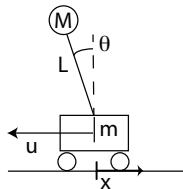
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

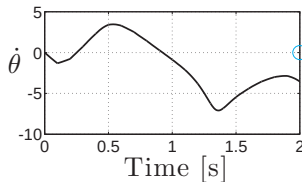
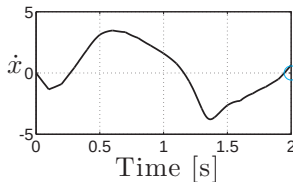
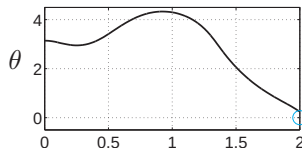
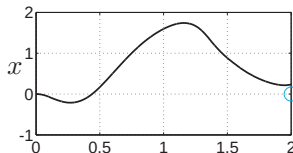
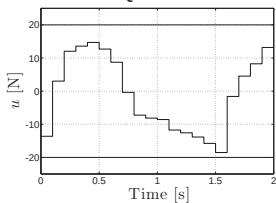
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 6



Remember Single-shooting ?

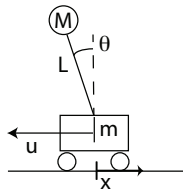
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

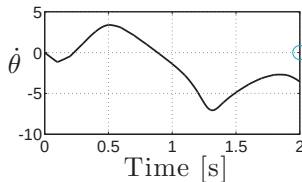
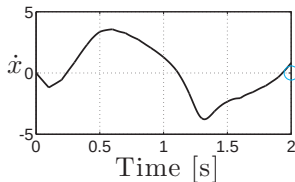
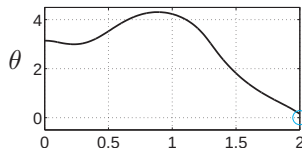
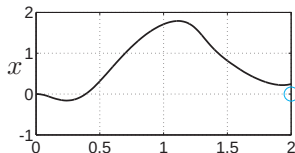
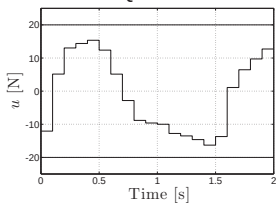
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 7



Remember Single-shooting ?

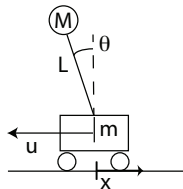
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

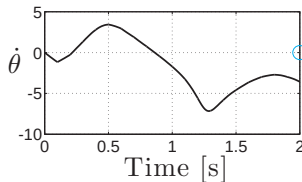
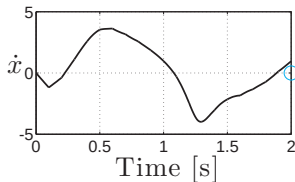
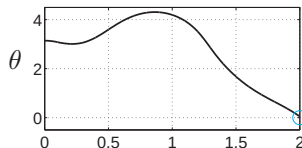
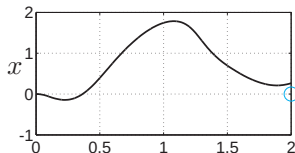
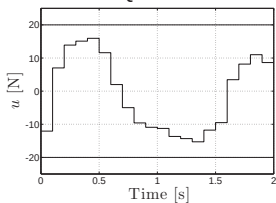
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 8



Remember Single-shooting ?

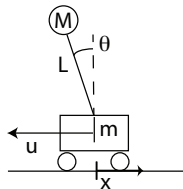
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

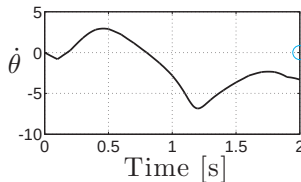
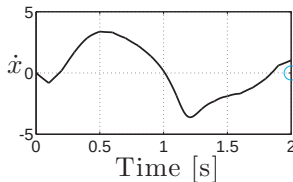
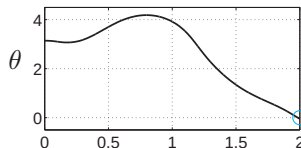
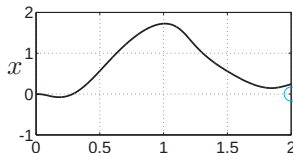
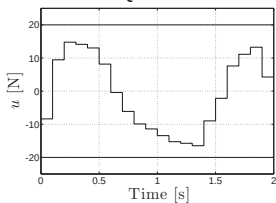
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 9



Remember Single-shooting ?

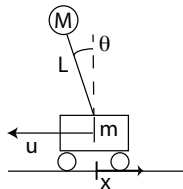
An example

$$\min_u \sum_{k=0}^{N-1} u_k^2$$

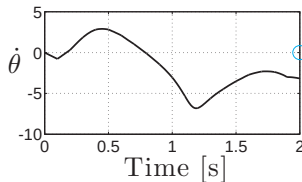
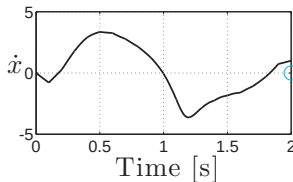
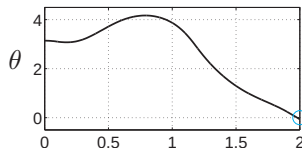
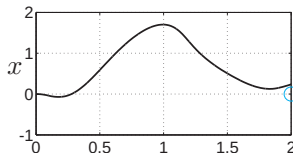
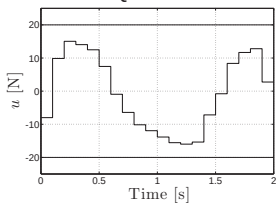
$$\text{s.t. } \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, u)$$

$$-20 \leq u \leq 20$$

$$\mathbf{x}(0) = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}(T_f) = 0$$



SQP Iter: 10



Multiple-Shooting is a Lifted Single-Shooting

Multiple-Shooting is a Lifted Single-Shooting

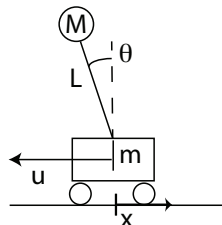
Lifting: reformulate a function with more variables so as to make it less nonlinear...

Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = 0 \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

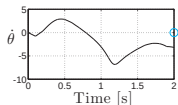
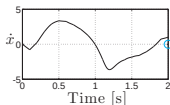
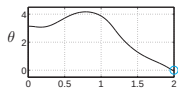
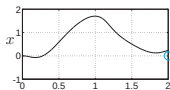


Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$



Multiple-Shooting is a Lifted Single-Shooting

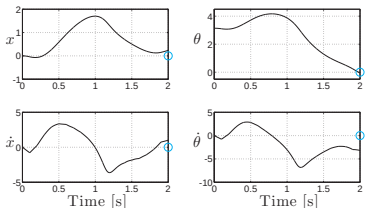
Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \longmapsto \mathbf{x}(t_f)$$



Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

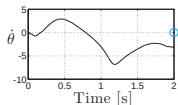
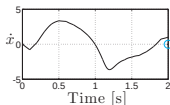
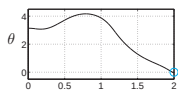
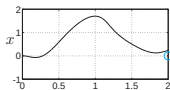
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \quad \longmapsto \quad \mathbf{x}(t_f)$$

as... ? $\mathbf{x}(t_1) = \mathbf{f}(\mathbf{x}(0), \mathbf{u}_0)$



Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

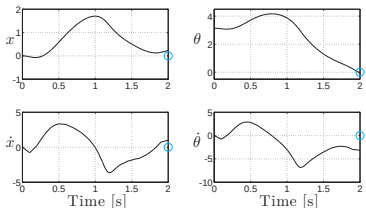
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \longmapsto \mathbf{x}(t_f)$$

as... ? $\mathbf{x}(t_2) = \mathbf{f}(\mathbf{f}(\mathbf{x}(0), \mathbf{u}_0), \mathbf{u}_1)$



Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

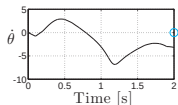
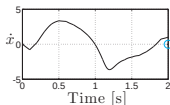
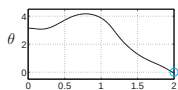
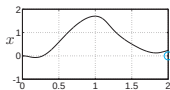
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

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Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \quad \longmapsto \quad \mathbf{x}(t_f)$$

as... ? $\mathbf{x}(t_3) = \mathbf{f}(\mathbf{f}(\mathbf{f}(\mathbf{x}(0), \mathbf{u}_0), \mathbf{u}_1), \mathbf{u}_2)$



Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

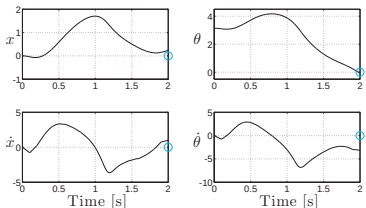
$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \longmapsto \mathbf{x}(t_f)$$

$$\text{as } \mathbf{x}(t_f) = \mathbf{f}(\dots \mathbf{f}(\mathbf{f}(\mathbf{f}(\mathbf{x}(0), \mathbf{u}_0), \mathbf{u}_1), \mathbf{u}_2) \dots, \mathbf{u}_{N-1}) = \tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1})$$



Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

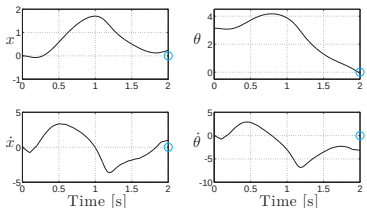
where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$

Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

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$$\text{as } \mathbf{x}(t_f) = \mathbf{f}(\dots \mathbf{f}(\mathbf{f}(\mathbf{f}(\mathbf{x}(0), \mathbf{u}_0), \mathbf{u}_1), \mathbf{u}_2) \dots, \mathbf{u}_{N-1}) = \tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1})$$

The nonlinearity of $\tilde{\mathbf{f}}$ follows from the N recursive calls of the integrator $\mathbf{f}$.

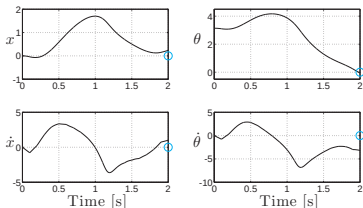


Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u_0, \dots, u_{N-1}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & -20 \leq u_k \leq 20 \\ & \tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1}) = \mathbf{0} \end{aligned}$$

where $\tilde{\mathbf{f}}(\mathbf{x}(0), u_0, \dots, u_{N-1})$ integrates over $[0, t_f]$



Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

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as $\mathbf{x}(t_f) = \mathbf{f}(\dots \mathbf{f}(\mathbf{f}(\mathbf{f}(\mathbf{x}(0)), \mathbf{u}_0), \mathbf{u}_1), \mathbf{u}_2) \dots, \mathbf{u}_{N-1}) = \tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1})$

The nonlinearity of $\tilde{\mathbf{f}}$ follows from the N recursive calls of the integrator $\mathbf{f}$.

Multiple-Shooting **introduces** the variables $\mathbf{x}_0, \dots, \mathbf{x}_N$ and **lifts** the recursion as:

$$\mathbf{x}_1 = \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0)$$

$$\mathbf{x}_2 = \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1)$$

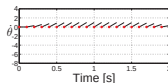
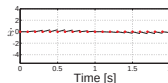
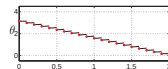
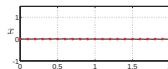
...

$$\mathbf{x}_N = \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1})$$

Multiple-Shooting is a Lifted Single-Shooting

Lifting: reformulate a function with more variables so as to make it less nonlinear...

$$\begin{aligned} \min_{u, \mathbf{x}} \quad & \sum_{k=0}^{N-1} u_k^2 \\ \text{s.t.} \quad & \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} = 0 \\ & -20 \leq u_k \leq 20 \\ & \mathbf{x}_0 = \begin{bmatrix} 0 & \pi & 0 & 0 \end{bmatrix}, \quad \mathbf{x}_N = 0 \end{aligned}$$



Using $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ as an integrator over $[t_k, t_{k+1}]$, one can construe *single shooting*:

$$\tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1}) : \quad \mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1} \mapsto \mathbf{x}(t_f)$$

$$\text{as } \mathbf{x}(t_f) = \mathbf{f}(\dots \mathbf{f}(\mathbf{f}(\mathbf{f}(\mathbf{x}(0), \mathbf{u}_0), \mathbf{u}_1), \mathbf{u}_2) \dots, \mathbf{u}_{N-1}) = \tilde{\mathbf{f}}(\mathbf{x}(0), \mathbf{u}_0, \dots, \mathbf{u}_{N-1})$$

The nonlinearity of $\tilde{\mathbf{f}}$ follows from the N recursive calls of the integrator $\mathbf{f}$.

Multiple-Shooting **introduces** the variables $\mathbf{x}_0, \dots, \mathbf{x}_N$ and **lifts** the recursion as:

$$\mathbf{x}_1 = \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0)$$

$$\mathbf{x}_2 = \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1)$$

...

$$\mathbf{x}_N = \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1})$$

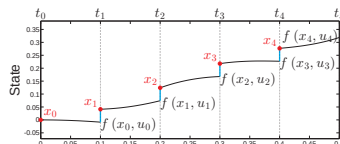
Cost and constraints discretisation in Multiple-shooting

OCP:

$$\min_{\mathbf{x}, \mathbf{u}} \quad T(\mathbf{x}(t_f)) + \int_0^{t_f} L(\mathbf{x}(t), \mathbf{u}(t)) dt$$

$$\text{s.t.} \quad \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}), \quad \mathbf{x}(0) = \bar{\mathbf{x}}_0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$$



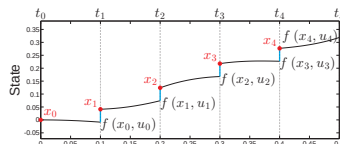
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$$\text{s.t.} \quad \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}), \quad \mathbf{x}(0) = \bar{\mathbf{x}}_0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$$



- Inequality constraints: $\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$ are enforced on the the shooting nodes:

$$\mathbf{h}(\mathbf{x}_k, t_k, \mathbf{u}_k) \leq 0, \quad \forall k = 0, \dots, N-1$$

... what happens in between ?!?

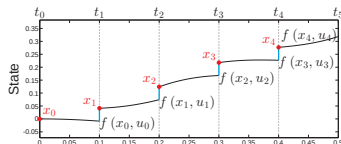
Cost and constraints discretisation in Multiple-shooting

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$$\min_{\mathbf{x}, \mathbf{u}} \quad T(\mathbf{x}(t_f)) + \int_0^{t_f} L(\mathbf{x}(t), \mathbf{u}(t)) dt$$

$$\text{s.t.} \quad \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}), \quad \mathbf{x}(0) = \bar{\mathbf{x}}_0$$

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... what happens in between ?!?

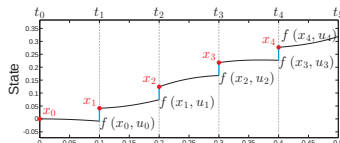
- Cost function often approximated as (rectangular quadrature):

$$T(\mathbf{x}_N) + \sum_{k=0}^{N-1} (t_{k+1} - t_k) L(\mathbf{x}_k, \mathbf{u}_k(t))$$

Cost and constraints discretisation in Multiple-shooting

OCP:

$$\begin{aligned} \min_{\mathbf{x}, \mathbf{u}} \quad & T(\mathbf{x}(t_f)) + \int_0^{t_f} L(\mathbf{x}(t), \mathbf{u}(t)) dt \\ \text{s.t.} \quad & \dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}), \quad \mathbf{x}(0) = \bar{\mathbf{x}}_0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \end{aligned}$$



- Inequality constraints: $\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$ are enforced on the shooting nodes:

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... what happens in between ?!?

- Cost function often approximated as (rectangular quadrature):

$$T(\mathbf{x}_N) + \sum_{k=0}^{N-1} (t_{k+1} - t_k) L(\mathbf{x}_k, \mathbf{u}_k(t))$$

- Alternatively, Lagrange term $L(\mathbf{x}, \mathbf{u})$ can be implemented via a *dynamic extension*:

$$\frac{d}{dt} \begin{bmatrix} \mathbf{x} \\ \rho \end{bmatrix} = \begin{bmatrix} \mathbf{F}(\mathbf{x}, \mathbf{u}) \\ L(\mathbf{x}, \mathbf{u}) \end{bmatrix}, \quad \begin{bmatrix} \mathbf{x}(0) \\ \rho(0) \end{bmatrix} = \begin{bmatrix} \bar{\mathbf{x}}_0 \\ 0 \end{bmatrix}, \quad \Phi(\mathbf{w}) = T(\mathbf{x}_N) + \rho_N$$

Outline

- 1 Single-Shooting
- 2 Multiple-Shooting
- 3 NLP from Multiple-Shooting**

NLP from Multiple-Shooting

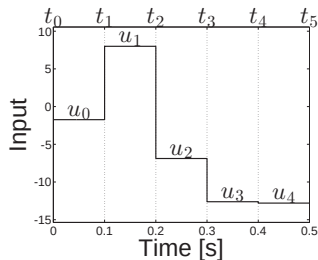
OCP:

$$\min \quad \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t.} \quad \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t))$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$

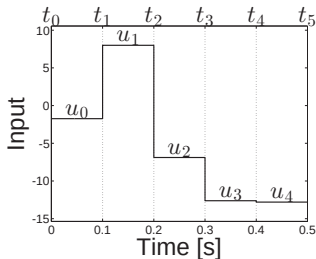


NLP from Multiple-Shooting

OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics $\mathbf{F}$
over the time interval $[t_k, t_{k+1}]$

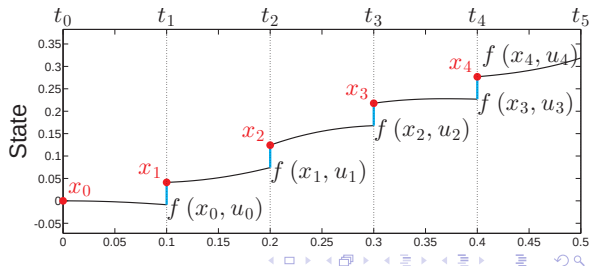
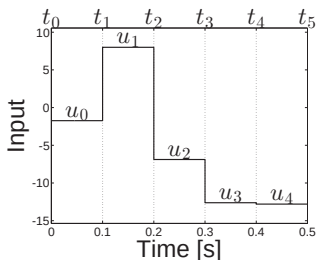


NLP from Multiple-Shooting

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$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

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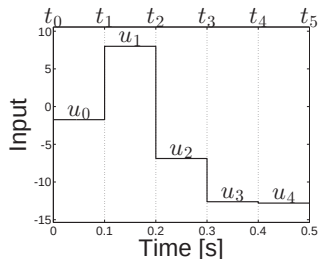


NLP from Multiple-Shooting

OCP:

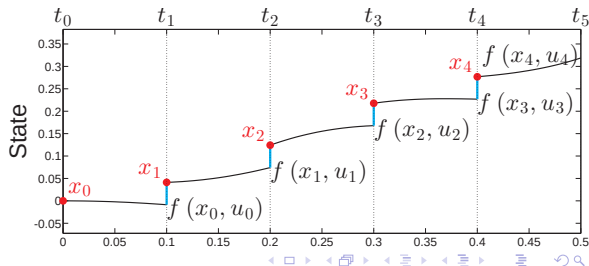
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics $\mathbf{F}$
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NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \end{aligned}$$



NLP from Multiple-Shooting

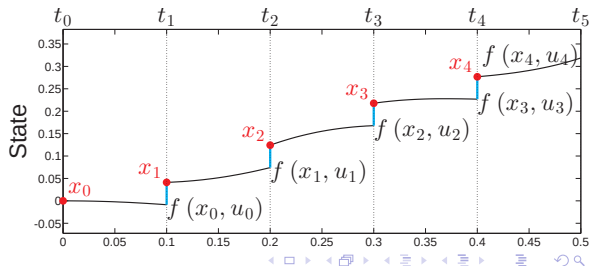
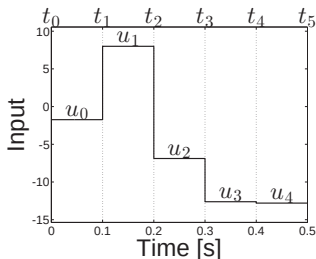
OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics $\mathbf{F}$ over the time interval $[t_k, t_{k+1}]$

NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N-1} \end{bmatrix} = \mathbf{0} \end{aligned}$$

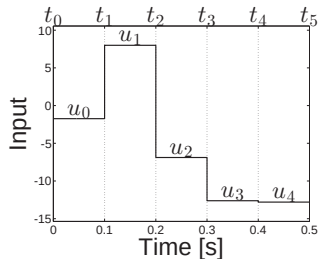


NLP from Multiple-Shooting

OCP:

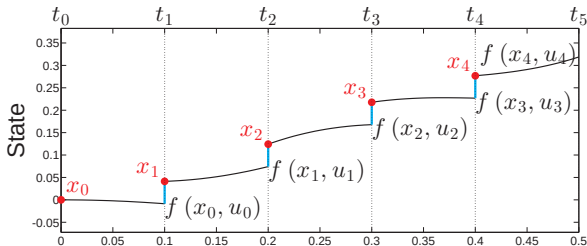
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$ integrates the dynamics $\mathbf{F}$ over the time interval $[t_k, t_{k+1}]$



NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = \mathbf{0} \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0} \end{aligned}$$



QP structure from Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N+1} \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

SQP recursively solves the QPs:

$$\min_{\Delta \mathbf{w}} \frac{1}{2} \Delta \mathbf{w}^\top H \Delta \mathbf{w} + \nabla \phi^\top \Delta \mathbf{w}$$

$$\text{s.t. } \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$

QP structure from Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N+1} \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

SQP recursively solves the QPs:

$$\min_{\Delta \mathbf{w}} \frac{1}{2} \Delta \mathbf{w}^\top H \Delta \mathbf{w} + \nabla \phi^\top \Delta \mathbf{w}$$

$$\text{s.t. } \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$

Let's have a look at matrices H , $\nabla \mathbf{g}^\top$ and $\nabla \mathbf{h}^\top$ for this specific type of NLP

Constraints Jacobian - Dynamics

$$\text{Constraints: } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \mathbf{c}(\mathbf{x}_0) \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1) - \mathbf{x}_2 \\ \mathbf{f}(\mathbf{x}_2, \mathbf{u}_2) - \mathbf{x}_3 \\ \mathbf{f}(\mathbf{x}_3, \mathbf{u}_3) - \mathbf{x}_4 \\ \mathbf{f}(\mathbf{x}_4, \mathbf{u}_4) - \mathbf{x}_5 \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Constraints Jacobian - Dynamics

$$\text{Constraints: } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \mathbf{c}(\mathbf{x}_0) \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1) - \mathbf{x}_2 \\ \mathbf{f}(\mathbf{x}_2, \mathbf{u}_2) - \mathbf{x}_3 \\ \mathbf{f}(\mathbf{x}_3, \mathbf{u}_3) - \mathbf{x}_4 \\ \mathbf{f}(\mathbf{x}_4, \mathbf{u}_4) - \mathbf{x}_5 \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Let's denote $\mathbf{f}_k = \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$, then the constraints derivative reads as:

$$\nabla \mathbf{g}(\mathbf{w})^\top = \begin{bmatrix} \frac{\partial \mathbf{c}}{\partial \mathbf{x}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{\partial \mathbf{f}_0}{\partial \mathbf{x}_0} & \frac{\partial \mathbf{f}_0}{\partial \mathbf{u}_0} & -I & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial \mathbf{f}_1}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{f}_1}{\partial \mathbf{u}_1} & -I & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_2}{\partial \mathbf{x}_2} & \frac{\partial \mathbf{f}_2}{\partial \mathbf{u}_2} & -I & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_3}{\partial \mathbf{x}_3} & \frac{\partial \mathbf{f}_3}{\partial \mathbf{u}_3} & -I & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_4}{\partial \mathbf{x}_4} & \frac{\partial \mathbf{f}_4}{\partial \mathbf{u}_4} & -I \end{bmatrix}$$

Constraints Jacobian - Dynamics

$$\text{Constraints: } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \mathbf{c}(\mathbf{x}_0) \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \mathbf{f}(\mathbf{x}_1, \mathbf{u}_1) - \mathbf{x}_2 \\ \mathbf{f}(\mathbf{x}_2, \mathbf{u}_2) - \mathbf{x}_3 \\ \mathbf{f}(\mathbf{x}_3, \mathbf{u}_3) - \mathbf{x}_4 \\ \mathbf{f}(\mathbf{x}_4, \mathbf{u}_4) - \mathbf{x}_5 \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Let's denote $\mathbf{f}_k = \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$, then the constraints derivative reads as:

$$\nabla \mathbf{g}(\mathbf{w})^\top = \begin{bmatrix} \frac{\partial \mathbf{c}}{\partial \mathbf{x}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{\partial \mathbf{f}_0}{\partial \mathbf{x}_0} & \frac{\partial \mathbf{f}_0}{\partial \mathbf{u}_0} & -I & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial \mathbf{f}_1}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{f}_1}{\partial \mathbf{u}_1} & -I & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_2}{\partial \mathbf{x}_2} & \frac{\partial \mathbf{f}_2}{\partial \mathbf{u}_2} & -I & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_3}{\partial \mathbf{x}_3} & \frac{\partial \mathbf{f}_3}{\partial \mathbf{u}_3} & -I & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial \mathbf{f}_4}{\partial \mathbf{x}_4} & \frac{\partial \mathbf{f}_4}{\partial \mathbf{u}_4} & -I \end{bmatrix}$$

Observe the **banded** structure of the **Jacobian** $\nabla \mathbf{g}(\mathbf{w})^\top$.
Note that this structure hinges on the ordering in $\mathbf{w}$ and $\mathbf{g}$!!!

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}_0(\mathbf{x}_0, \mathbf{u}_0) \\ \mathbf{h}_1(\mathbf{x}_1, \mathbf{u}_1) \\ \mathbf{h}_2(\mathbf{x}_2, \mathbf{u}_2) \\ \mathbf{h}_3(\mathbf{x}_3, \mathbf{u}_3) \\ \mathbf{h}_4(\mathbf{x}_4, \mathbf{u}_4) \\ \mathbf{h}_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} h_0(\mathbf{x}_0, \mathbf{u}_0) \\ h_1(\mathbf{x}_1, \mathbf{u}_1) \\ h_2(\mathbf{x}_2, \mathbf{u}_2) \\ h_3(\mathbf{x}_3, \mathbf{u}_3) \\ h_4(\mathbf{x}_4, \mathbf{u}_4) \\ h_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Then:

$$\frac{\partial \mathbf{h}}{\partial \mathbf{w}} = \begin{bmatrix} \frac{\partial h_0}{\partial \mathbf{x}_0} & \frac{\partial h_0}{\partial \mathbf{u}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial h_1}{\partial \mathbf{x}_1} & \frac{\partial h_1}{\partial \mathbf{u}_1} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial h_2}{\partial \mathbf{x}_2} & \frac{\partial h_2}{\partial \mathbf{u}_2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_3}{\partial \mathbf{x}_3} & \frac{\partial h_3}{\partial \mathbf{u}_3} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_4}{\partial \mathbf{x}_4} & \frac{\partial h_4}{\partial \mathbf{u}_4} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_5}{\partial \mathbf{x}_5} \end{bmatrix}$$

Constraints Jacobian - Bounds

$$\text{Bounds: } \mathbf{h}(\mathbf{w}) = \begin{bmatrix} h_0(\mathbf{x}_0, \mathbf{u}_0) \\ h_1(\mathbf{x}_1, \mathbf{u}_1) \\ h_2(\mathbf{x}_2, \mathbf{u}_2) \\ h_3(\mathbf{x}_3, \mathbf{u}_3) \\ h_4(\mathbf{x}_4, \mathbf{u}_4) \\ h_5(\mathbf{x}_5) \end{bmatrix} \quad \text{with} \quad \mathbf{w} = \begin{bmatrix} \mathbf{x}_0 \\ \mathbf{u}_0 \\ \mathbf{x}_1 \\ \mathbf{u}_1 \\ \mathbf{x}_2 \\ \mathbf{u}_2 \\ \mathbf{x}_3 \\ \mathbf{u}_3 \\ \mathbf{x}_4 \\ \mathbf{u}_4 \\ \mathbf{x}_5 \end{bmatrix}$$

Then:

$$\frac{\partial \mathbf{h}}{\partial \mathbf{w}} = \begin{bmatrix} \frac{\partial h_0}{\partial \mathbf{x}_0} & \frac{\partial h_0}{\partial \mathbf{u}_0} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{\partial h_1}{\partial \mathbf{x}_1} & \frac{\partial h_1}{\partial \mathbf{u}_1} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{\partial h_2}{\partial \mathbf{x}_2} & \frac{\partial h_2}{\partial \mathbf{u}_2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_3}{\partial \mathbf{x}_3} & \frac{\partial h_3}{\partial \mathbf{u}_3} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_4}{\partial \mathbf{x}_4} & \frac{\partial h_4}{\partial \mathbf{u}_4} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{\partial h_5}{\partial \mathbf{x}_5} \end{bmatrix}$$

Observe the **banded** structure of the **Jacobian** $\nabla \mathbf{h}(\mathbf{w})^\top$.
Note that this structure hinges on the ordering in $\mathbf{w}$ and $\mathbf{g}$!!!

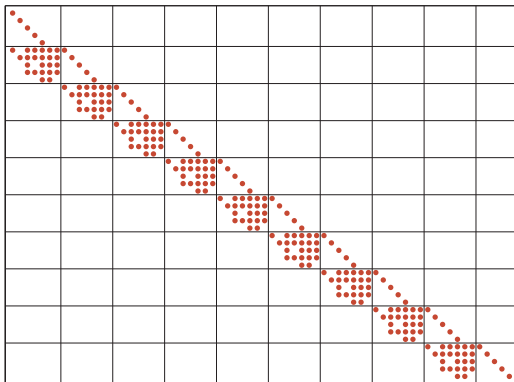
Constraints Jacobian sparsity pattern - Illustration

$$\min_{\Delta \mathbf{w}} \quad \frac{1}{2} \Delta \mathbf{w}^\top B \Delta \mathbf{w} + \nabla \Phi^\top \Delta \mathbf{w}$$

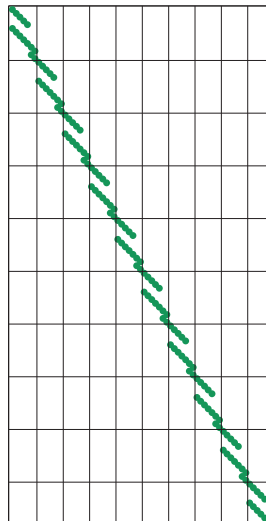
$$\text{s.t.} \quad \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$

$\nabla \mathbf{g}(\mathbf{w})^\top$



$\nabla \mathbf{h}(\mathbf{w})^\top$



Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

$$\text{s.t.} \quad \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N-1} \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N-1} \end{bmatrix} = 0$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

$$\text{s.t.} \quad \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N-1} \end{bmatrix} = 0$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0$$

Then write:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N+1} \end{bmatrix} = \mathbf{0}$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq \mathbf{0}$$

Then write:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w})}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Lagrange function in Multiple-Shooting

NLP:

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_N, \mathbf{u}_{N-1}) - \mathbf{x}_{N+1} \end{bmatrix} = 0$$

$$\mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0$$

Then write:

$$\begin{aligned} \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w})} \\ & + \underbrace{\boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)}_{\boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})} \end{aligned}$$

Lagrange function:

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \Phi(\mathbf{w}) + \boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w}) + \boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & \underbrace{T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k)}_{\Phi(\mathbf{w})} + \underbrace{\boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1})}_{\boldsymbol{\lambda}^\top \mathbf{g}(\mathbf{w})} \\ & + \underbrace{\boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)}_{\boldsymbol{\mu}^\top \mathbf{h}(\mathbf{w})}\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top (\bar{\mathbf{x}}_0 - \mathbf{x}_0) + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top (\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1}) \\ & + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\ & + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k)\end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = & T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 & + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 & T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 & + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) = L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0
 \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 \\
 \mathcal{L}_N(\mathbf{w}_N, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) - \boldsymbol{\lambda}_N^\top \mathbf{x}_N + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N)
 \end{aligned}$$

Separability of the Lagrange function

$$\begin{aligned}
 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) + \sum_{k=0}^{N-1} L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \sum_{k=0}^{N-1} \boldsymbol{\lambda}_{k+1}^\top \mathbf{x}_{k+1} \\
 &\quad + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \sum_{k=0}^{N-1} \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) = \\
 &= T(\mathbf{x}_N) + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 - \boldsymbol{\lambda}_N^\top \mathbf{x}_N \\
 &\quad + \sum_{k=0}^{N-1} \left(L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k) \right)
 \end{aligned}$$

Define:

$$\begin{aligned}
 \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_k, \mathbf{u}_k) + \boldsymbol{\lambda}_{k+1}^\top \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \boldsymbol{\lambda}_k^\top \mathbf{x}_k + \boldsymbol{\mu}_k^\top \mathbf{h}(\mathbf{x}_k, \mathbf{u}_k), \quad k = 1, \dots, N-1 \\
 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= L(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_1^\top \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \boldsymbol{\lambda}_0^\top \mathbf{x}_0 + \boldsymbol{\mu}_0^\top \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) + \boldsymbol{\lambda}_0^\top \bar{\mathbf{x}}_0 \\
 \mathcal{L}_N(\mathbf{w}_N, \boldsymbol{\lambda}, \boldsymbol{\mu}) &= T(\mathbf{x}_N) - \boldsymbol{\lambda}_N^\top \mathbf{x}_N + \boldsymbol{\mu}_N^\top \mathbf{h}(\mathbf{x}_N)
 \end{aligned}$$

Then use $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$, so that

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$.

Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$. Hence:

$$\frac{\partial^2 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu})}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = 0, \quad \forall i \neq j$$

Sparsity of the exact Hessian

Separability of the Lagrange function

$$\mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \sum_{k=0}^N \mathcal{L}_k(\mathbf{w}_k, \boldsymbol{\lambda}, \boldsymbol{\mu})$$

where $\mathbf{w}_k = \{\mathbf{x}_k, \mathbf{u}_k\}$ for $k = 0, \dots, N-1$, and $\mathbf{w}_N \equiv \mathbf{x}_N$. Hence:

$$\frac{\partial^2 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu})}{\partial \mathbf{w}_i \partial \mathbf{w}_j} = 0, \quad \forall i \neq j$$

Hence the Hessian is **block diagonal**, i.e.

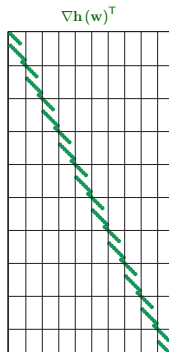
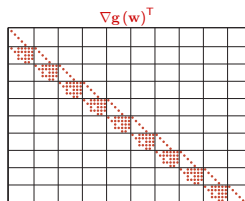
$$\nabla_{\mathbf{w}}^2 \mathcal{L}(\mathbf{w}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \begin{bmatrix} \nabla_{\mathbf{w}_0}^2 \mathcal{L}_0(\mathbf{w}_0, \boldsymbol{\lambda}, \boldsymbol{\mu}) & 0 & 0 & 0 \\ 0 & \nabla_{\mathbf{w}_1}^2 \mathcal{L}_1(\mathbf{w}_1, \boldsymbol{\lambda}, \boldsymbol{\mu}) & 0 & 0 \\ 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \nabla_{\mathbf{w}_N}^2 \mathcal{L}_N(\mathbf{w}_N, \boldsymbol{\lambda}, \boldsymbol{\mu}) \end{bmatrix}$$

Sparsity pattern - Illustration

$$\min_{\Delta \mathbf{w}} \quad \frac{1}{2} \Delta \mathbf{w}^\top \mathbf{B} \Delta \mathbf{w} + \nabla \Phi^\top \Delta \mathbf{w}$$

$$\text{s.t.} \quad \nabla \mathbf{g}^\top \Delta \mathbf{w} + \mathbf{g} = 0$$

$$\nabla \mathbf{h}^\top \Delta \mathbf{w} + \mathbf{h} \leq 0$$



$$\mathbf{B} \equiv \nabla_{\mathbf{w}}^2 \mathcal{L}(\mathbf{w}, \lambda)$$

