

## Exercise 1: Quadratic programming

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### Equilibrium position for a hanging chain

We want to model a chain attached to two supports and hanging in between. Let us discretise it with  $N$  mass points connected by  $N - 1$  springs. Each mass  $i$  has position  $(y_i, z_i)$ ,  $i = 1, \dots, N$ . The equilibrium point of the system minimises the potential energy. The potential energy of each spring is

$$V_{\text{el}}^i = \frac{1}{2} D_i ((y_i - y_{i+1})^2 + (z_i - z_{i+1})^2).$$

The gravitational potential energy of each mass is

$$V_{\text{g}}^i = m_i g_0 z_i.$$

The total potential energy is thus given by:

$$V_{\text{chain}}(y, z) = \frac{1}{2} \sum_{i=1}^{N-1} D_i ((y_i - y_{i+1})^2 + (z_i - z_{i+1})^2) + g_0 \sum_{i=1}^N m_i z_i, \quad (1)$$

where  $y = [y_1, \dots, y_N]^T$  and  $z = [z_1, \dots, z_N]^T$ . We wish to solve:

$$\underset{y, z}{\text{minimize}} \quad V_{\text{chain}}(y, z). \quad (2)$$

The problem we want to solve is relatively simple; this gives us the possibility to easily analyse the behaviour of the numerical methods we will use. The problem can be made a bit more involved by adding inequality constraints, modelling a plane that the chain might touch.

Formulate the problem in the following form, which is how quadratic programs (QPs) are represented in CasADi:

$$\begin{aligned} \underset{x}{\text{minimize}} \quad & \frac{1}{2} x^T H x + g^T x \\ \text{subject to} \quad & x_{\text{lb}} \leq x \leq x_{\text{ub}}, \\ & a_{\text{lb}} \leq A x \leq a_{\text{ub}}, \end{aligned}$$

where  $x = [y_1, z_1, \dots, y_N, z_N]^T$ . In this representation, you get an *equality* constraint by having upper and lower bound equal, i.e.  $a_{\text{lb}}^{(k)} = a_{\text{ub}}^{(k)}$  for some  $k$ .

## Tasks:

1.1 Formulate the problem using  $N = 4$ ,  $m_i = 40/N$  kg,  $D_i = 70N$  N/m,  $g_0 = 9.81$  m/s<sup>2</sup> with the first and last mass point fixed to  $(-2, 1)$  and  $(2, 1)$ , respectively. **Before starting to program**, write down the required matrices and vectors **on paper** (yes, **on paper**).

1. In a Python script, formulate the above matrices as `numpy` arrays. The following should be helpful:

```
from numpy import *
A = zeros((nA,nx))
g = zeros(nx)
ubx = inf * ones(nx) # Upper bound on x is infinity
A[0,2] = 1 # set the element at the first row and third column to 1
...
```

where `nx` and `nA` are the number of variables and linear constraints, respectively. Try to use Python `for` loops to construct these matrices using `N` as a parameter.

1.2 Unfortunately, the standard `numpy` or `scipy` packages do not ship with a QP solver (like `quadprog` in MATLAB). To save you the trouble from installing a proper package for convex programming (for example `CVXOPT`), we have provided you with a simple function<sup>1</sup> on the course website that allows you to solve a QP using `qpOASES` via `CasADi`. Its usage is:

```
x = qpsolve(H,g,lbx,ubx,A,lba,uba)
```

1.3 Visualize the solution by plotting  $(y, z)$  using `matplotlib`. This should be helpful:

```
from matplotlib import pylab as plt
plt.plot(Y,Z,'o-')
plt.show()
```

**Hint:** This might be a good occasion to use a Python `slice`.

1.3 Introduce ground constraints:  $z_i \geq 0.5$  and  $z_i - 0.1 y_i \geq 0.5$ . Solve your QP again and plot the result. Compare the result with the previous one.

1.4 **Extra:** What would happen if you add instead of the piecewise linear ground constraints, the nonlinear ground constraints  $z_i \geq y_i^2$  to your problem? The resulting problem is no longer a QP, but is it convex?

1.5 **Extra:** What would happen if you add instead the nonlinear ground constraints  $z_i \geq -y_i^2$  to your problem? Is the problem convex?

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<sup>1</sup>Also available via <https://gist.github.com/jaeandersson/d95cbbbdd00e056e8c0f>